

Notes by Michael Madden & Kevin Madden, CoderDojo Athenry, 2018

A HackerSpace in CoderDojo!



What the Hackers Do



Not About Law-Breaking!

Hack things togetherTake apart to understand & improve



Work on Projects

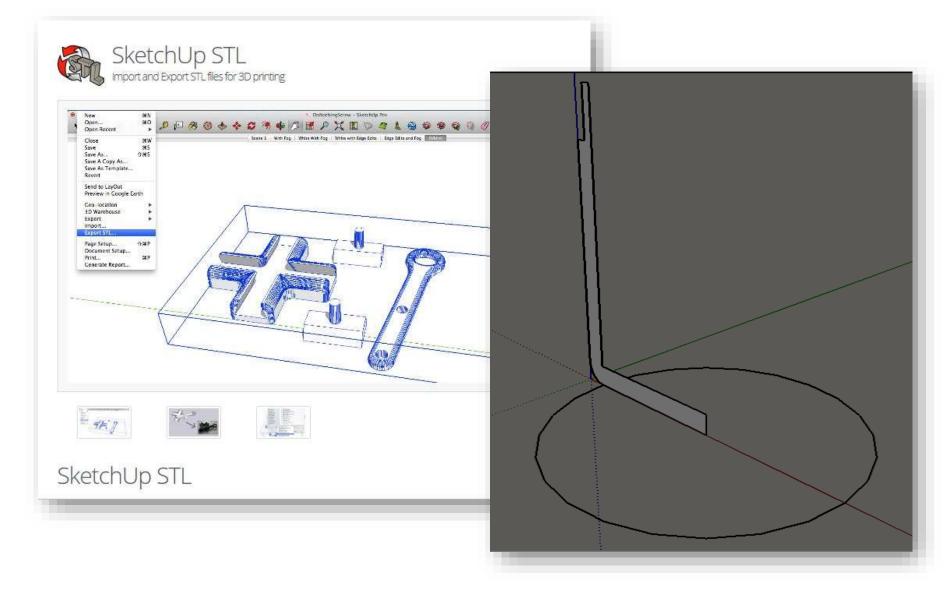
- Bring your ideas; we'll try to help
- NOT based on weekly tutorials



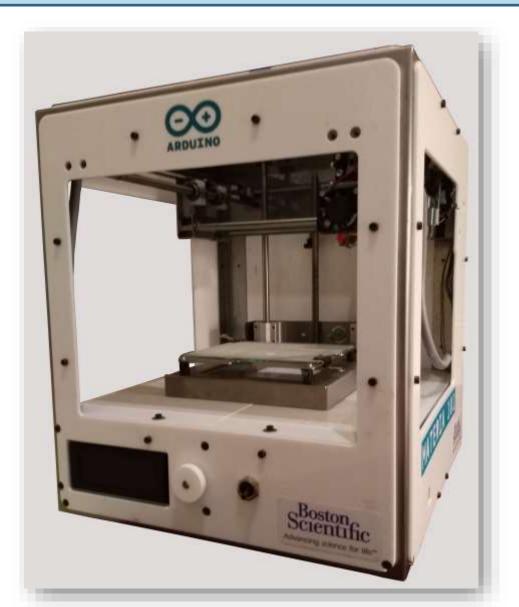
For Advanced Members

Have completed most/all other groupsBuild on ideas from other groups

3D Modelling!



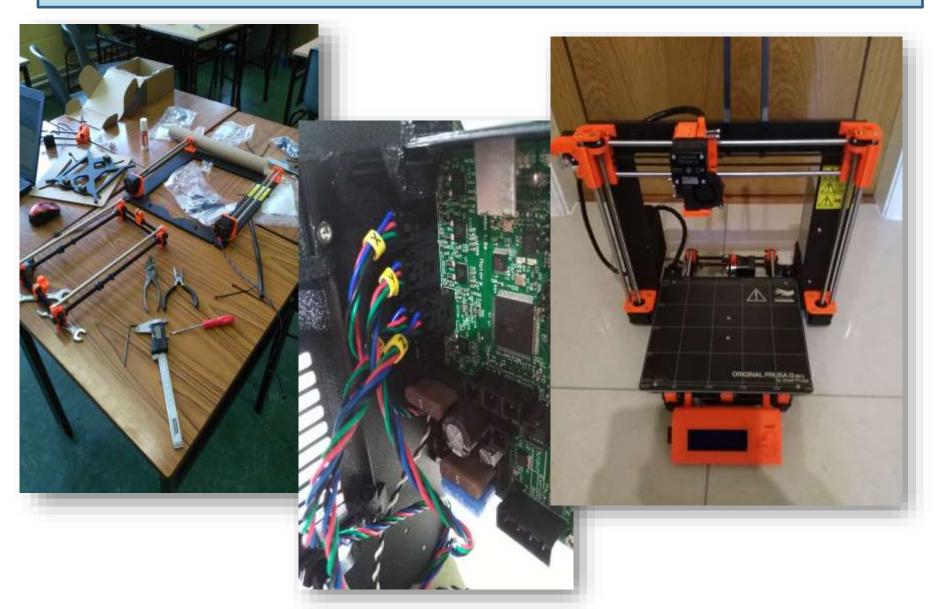
3D Printing!







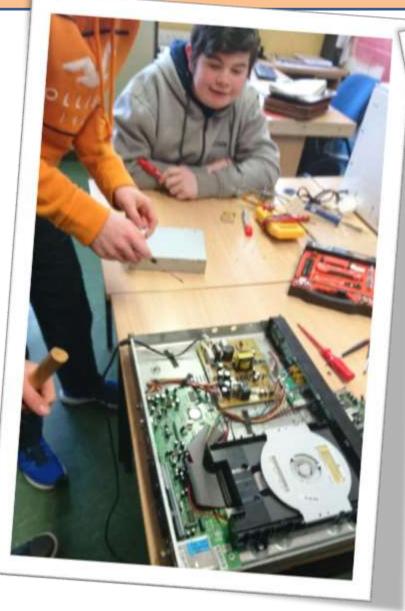
Assembling 3D Printer!

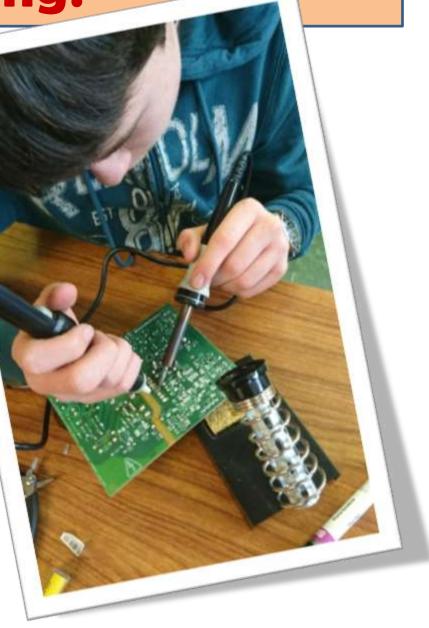


Disassembling Stuff!

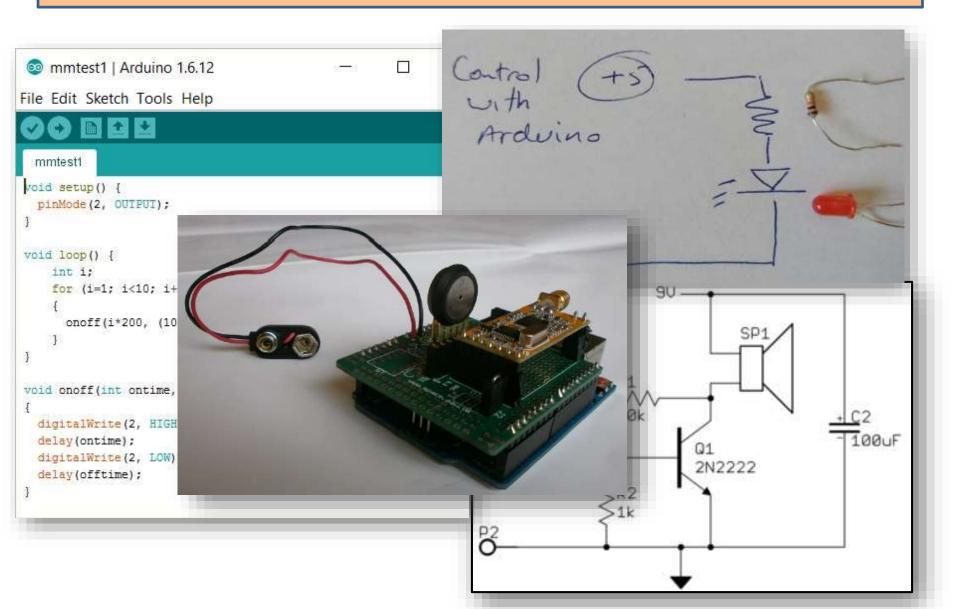








Arduino & Electronics!



Making New Stuff!



Last Year - Project SABRE

Small Can print on Materia 3D printer Autonomous



Sense: GPS, Camera, Proximity, etc Plan: CODE! Actuate: Motors, LEDs, Speakers

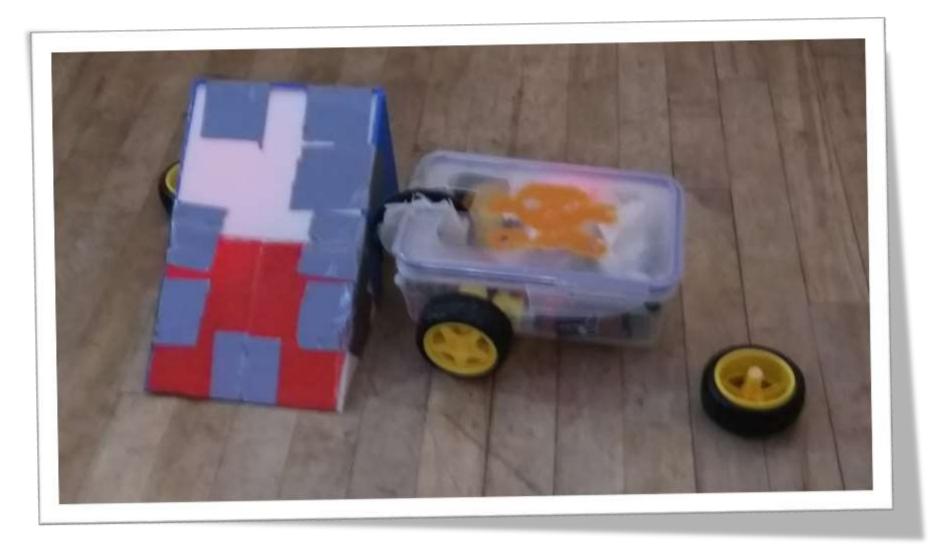
Battling

Any form of competing: you decide

Robotic

Electronics, software, 3D printing, etc. Entities Extra word for sake of acronym

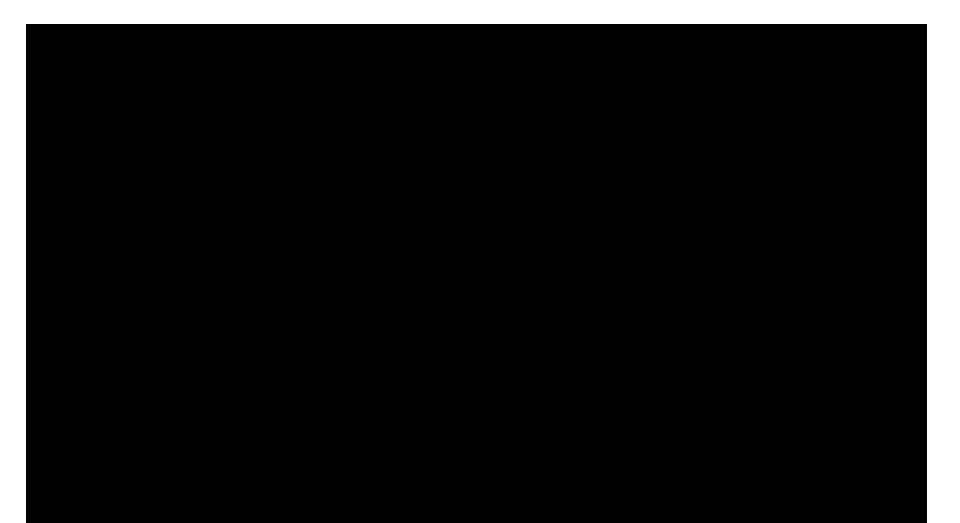
Last Year - Project SABRE



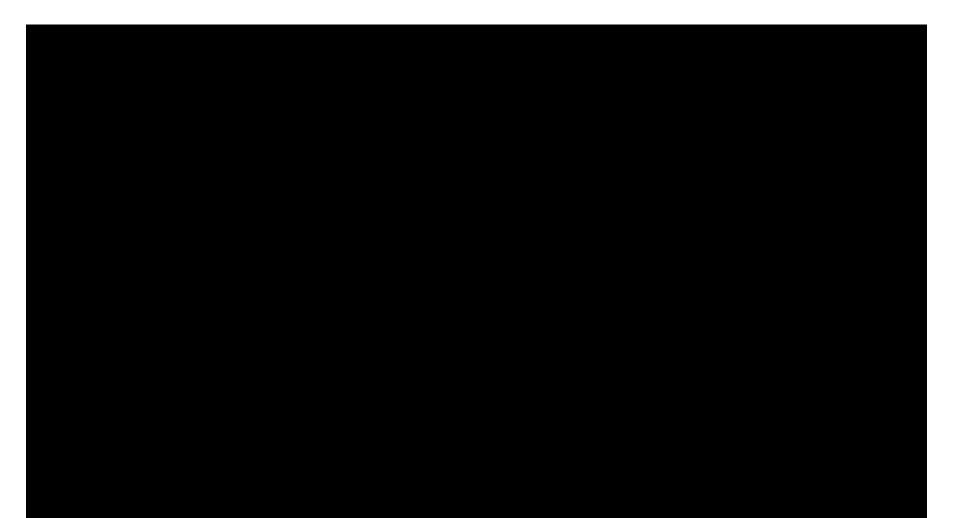
Last Year - Project SABRE



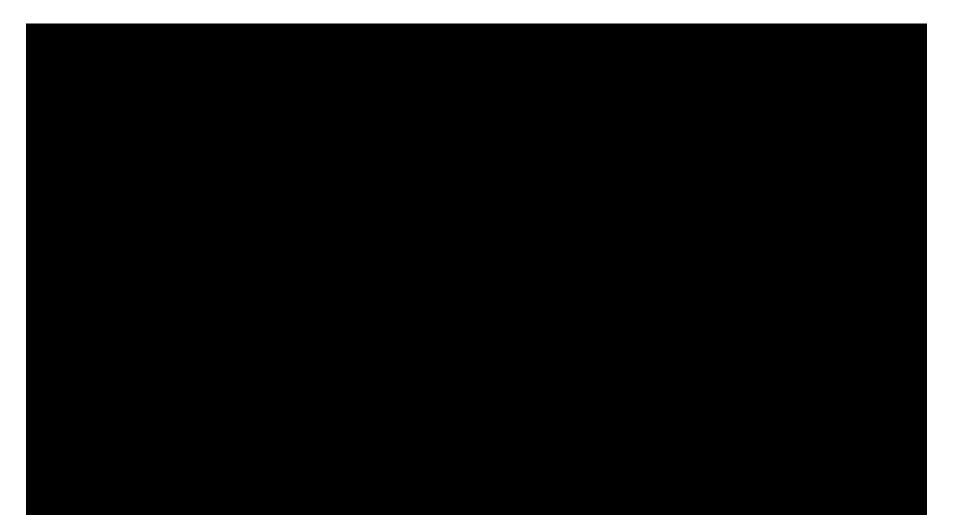
Project SABRE – Driving Test



Project SABRE – Flipper Test



Project SABRE – Grinder Test



Skills From Electronics Principles to Teamwork & Planning

Task	Wk1	WkZ	Wk3	Wk4	Wk 5
esign and Planning	Sec. Sec.				
Understand parameters, rules, restrictions					
Develop overall design concepts			1		
Gather info, set up communications					
Electrical & Electronic Components	1000				
Identify and order all components					
Code to control motors from Arduino	1. 2		1		
Code to work with radio receiver					
Weapon - design and motor					
Weapon - control code					
Chassis					
3D modelling of design concepts					
3D print of initial design					
Component Integration					_
Assemble components					
Integrate code					
Initial battle tosts					
Design Refinement					
Design of smart features					
Order components					
Code for smart features					
Integration and testing					
Battle Contests					
Battlest					

Scope for Lots More ...



Driven by innovation, delivered by BT

Hackers - Overall Goal



Develop Tech Skills Further

- Programming in new languages
- Working with new technologies



Teamwork and Collaboration

- Dividing up tasks
- Helping each other figure things out



From Ideas to Results

- Brainstorm and select ideas
- Try things out fail improve fail better!