# **CoderDojo Athenry**



September 2016

#### Welcome Creators!



New group names for 2016 We're "Creators"

## What will we be doing?

Mostly game development in Unity



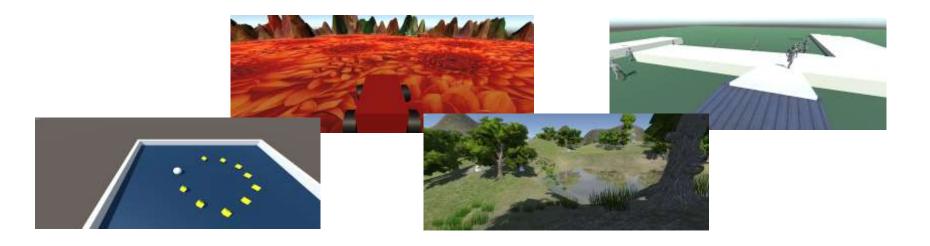
Also a little bit of:

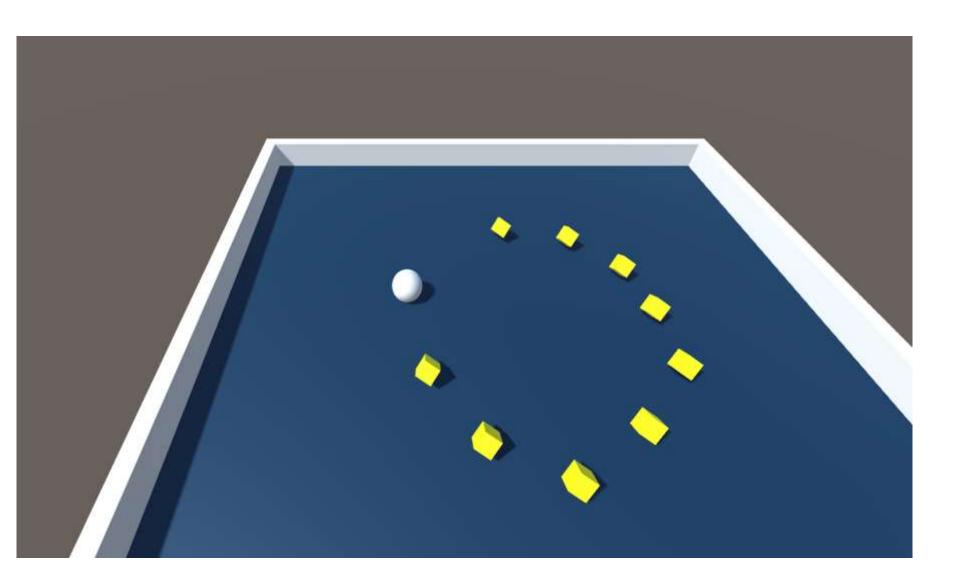
Blender (3D modelling)

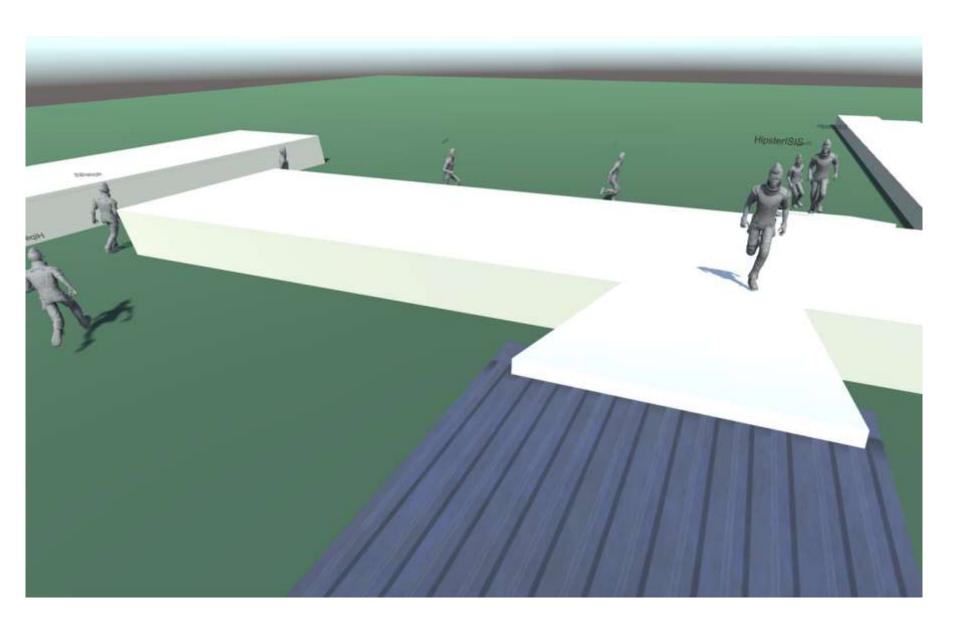


Audacity (sound recording and editing)

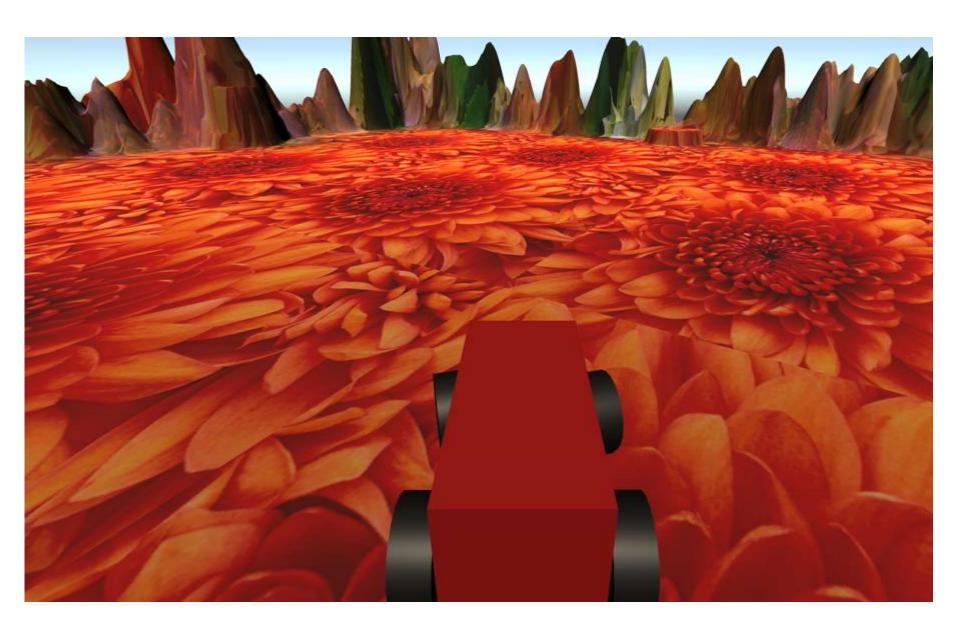












## Who's this group for?

This group will be most enjoyable for those that are:

- Comfortable with the maths and physics we're going to use (secondary school level) Already used to working with a programming language that requires you to type code (i.e not
- Scratch / AppInventor)

### **Getting Prepared**

You should do the following:

Install Unity (www.unity3d.com)

Register and create a Unity account.

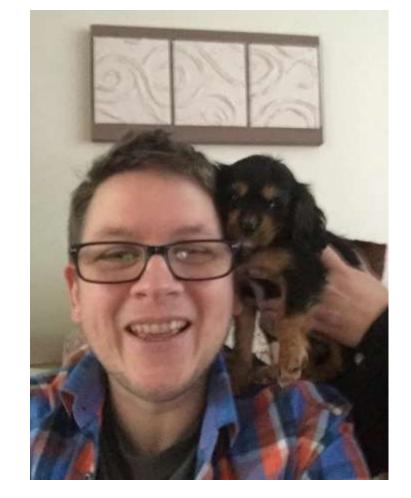
If using a parent's email for this, make sure *you* know the Unity account password. This password *can and should* be different to the password your parent uses to access their email account

Install Blender (www.blender.org)

Install Audacity (<u>www.audacityteam.org</u>)

# Looking Forward...

... to seeing you all next week!



(sorry, there won't be a puppy...)