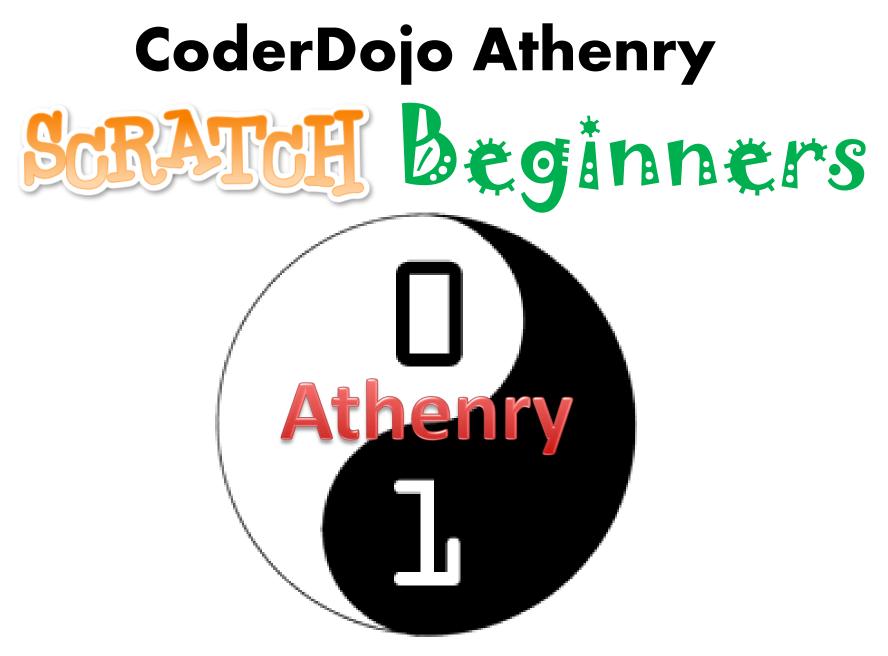
# CoderDojo Athenry "Above all, be cool"



Every week: ✓ Sign in at the door

If you are new:
✓ Fill in Registration Form
✓ Ask a Mentor how to get started

Make sure you are on the Athenry Parents/Kids Google Group email: coderdojoathenry@gmail.com



Code and notes by Martha Fahy

## Today's Challenge: Storytelling



## Today's Big Ideas

Speech Bubbles & Sound

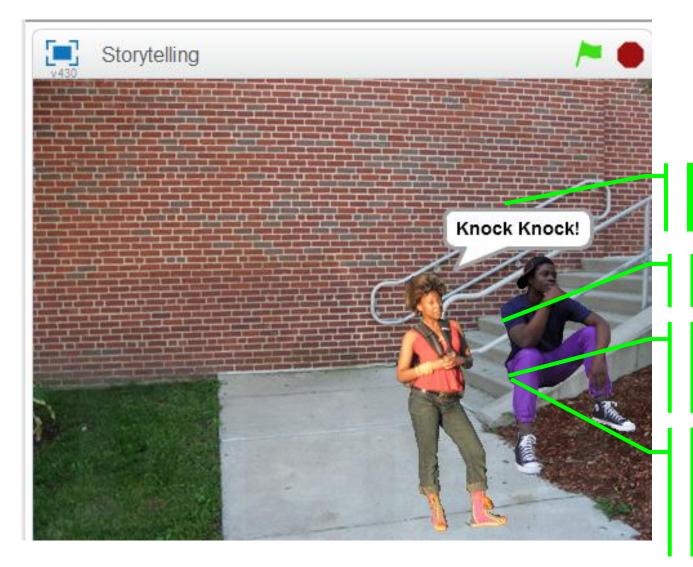
#### **Broadcasts!**

#### Changing backgrounds

## Telling A Story



#### How To Do It



Decide what they should do & say

Pick some sprites

Place your sprites and have them come together to chat

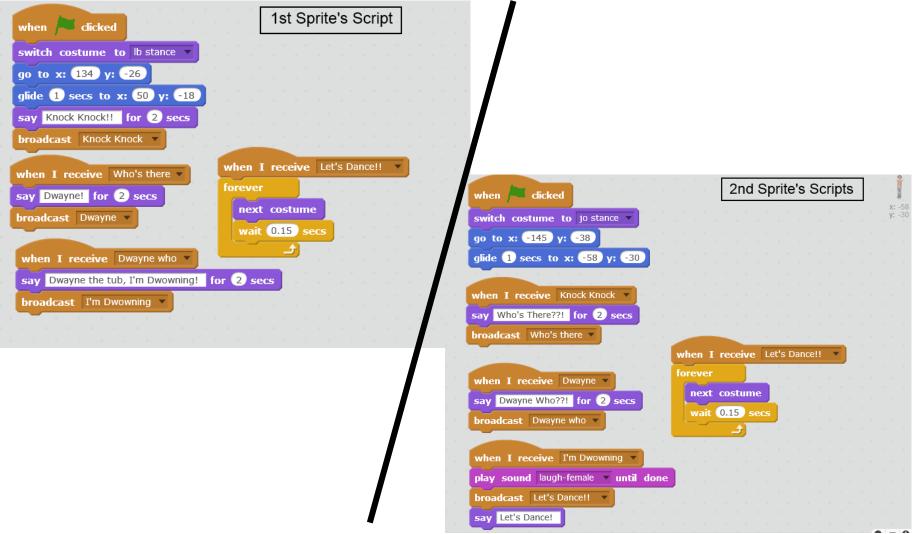
You can time it and use waits so they sync up, but we will be using **broadcasts**.





Select your sprite and move it to a Sounds Scripts Costumes Untitled position on the Motion Events Looks Control stage Sound Sensing Pen Operators These co-Data More Blocks move 10 steps ordinates will turn (A 15 degrees show on the turn 🖹 15 degrees coding blocks point in direction 90\* point towards Drag and drop the go to x: 165 y: -108 coding block into the go to mouse-pointer X: 240 V: -14 glide 1 secs to x: 165 y: -108 scripts page. Sprites New sprite:

## How To Do It: The Code



Check your coding as you go by clicking the green flag, often!



Think of new stories or jokes

Record voices on the Sound tab

Animate with different costumes

Use Broadcasts for more syncing

#### At the End ...

Upload your project to the Scratch Website user: cdathenry1516 password:cdathenry

> Access ít from home

Improve it

Show your friends!



## Uploading to Scratch Website

🕙 Scratch 2 Offline Editor	
SCRATCH ⊕ File ▼ Edit ▼ Tips About	
New	► <b>●</b>
v385 Open	
Save	
Save as	
Share to website	
Check for updates	
Quit	Share to Scratch Website
See .	Project name: KnockKnock
	Your Scratch name: cdathenry1516
	Password: cdathenry
	OK