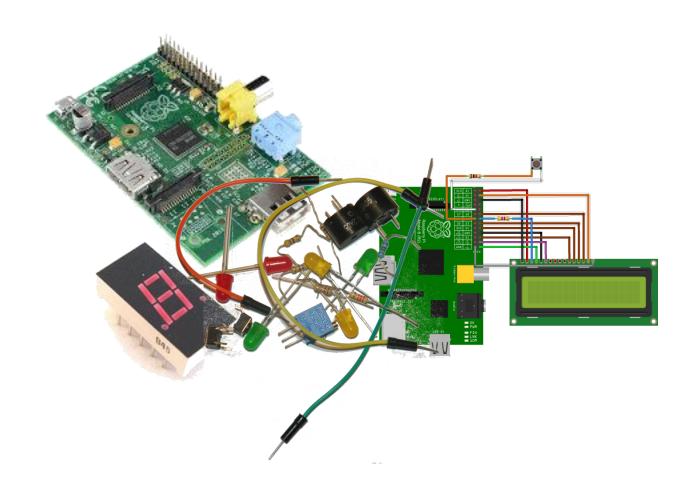
# Raspberry Pi and Electronics



## Blinking a Led

Type nano led.py
In Nano enter the following code

When finished press CTRL x to exit Then press y, then enter to save it

```
#!/usr/bin/python3
import RPi.GPIO as GPIO
import time
GPIO.setmode(GPIO.BCM)
GPIO.setwarnings(False)
led = 4
GPIO.setup(led, GPIO.OUT)
GPIO.output (led, 1)
time.sleep(5)
GPIO.output(led,0)
GPIO.cleanup()
```

We will test our code after every change

# **Adding Variation**

### Add import random after the other import lines

```
import RPi.GPIO as GPIO
import time
import random
```

### Replace

time.sleep(5)

### With

time.sleep(random.randint(5,10))

## **Setting Up Our Buttons**

After led = 4 add the following 2 lines

```
led = 4
right_button = 15
left_button = 14
```

Now we need to set up the buttons as inputs so after where we set up the led output add the following

```
GPIO.setup(led,GPIO.OUT)
GPIO.setup(right_button,GPIO.IN,GPIO.PUD_UP)
GPIO.setup(left_button,GPIO.IN,GPIO.PUD_UP)
```

### **Our Game Loop**

After GPIO.output(led,0) and before GPIO.cleanup() Add the following code

### **Adding Names**

### Under the 3 import lines add the following

```
left_name = input("Left player name is ")
right_name = input("Right player name is ")
```

### Replace

```
print("Left button pressed")
print("Right button pressed")
```

#### with

```
print(left_name +" won")
print(right_name +" won")
```

# **Projects**

For those of you who missed the information session our plan for this year is to work on some small projects between now and Christmas and after Christmas to work on a big project each that would be suitable for Coolest Projects

While we won't start building our projects until after Christmas we are going to start planning out projects straight away

So start looking around for projects now, keep your eyes and ears open, you have an opportunity to do really cool stuff.