CoderDojo Athenry "Above all, be cool"



Every week:

✓ Sign in at the door

If you are new:

- ✓ Fill in Registration Form
- ✓ Ask a Mentor how to get started

Make sure you are on the Athenry Parents/Kids Google Group: email coderdojoathenry@gmail.com

CoderDojo Athenry

SCRATCH DEGINNER'S



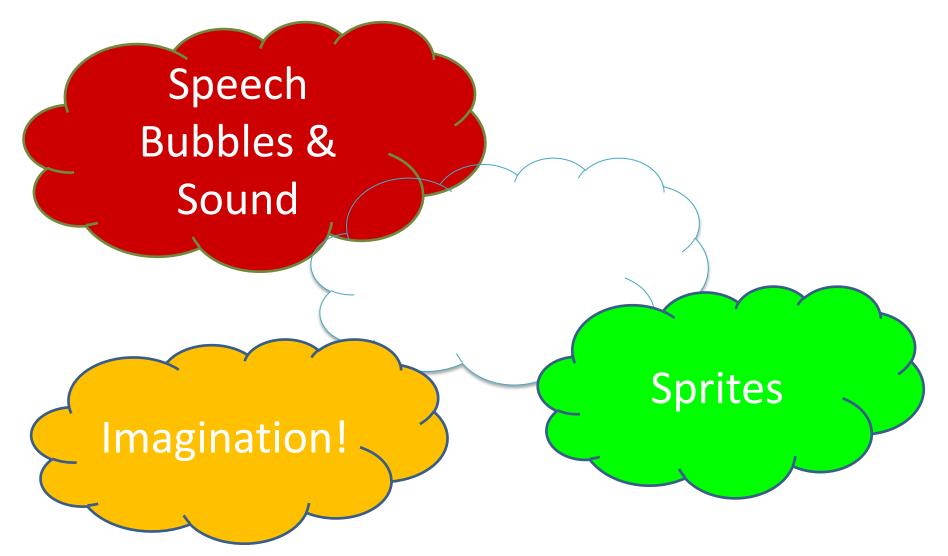
Code and notes by Martha Fahy



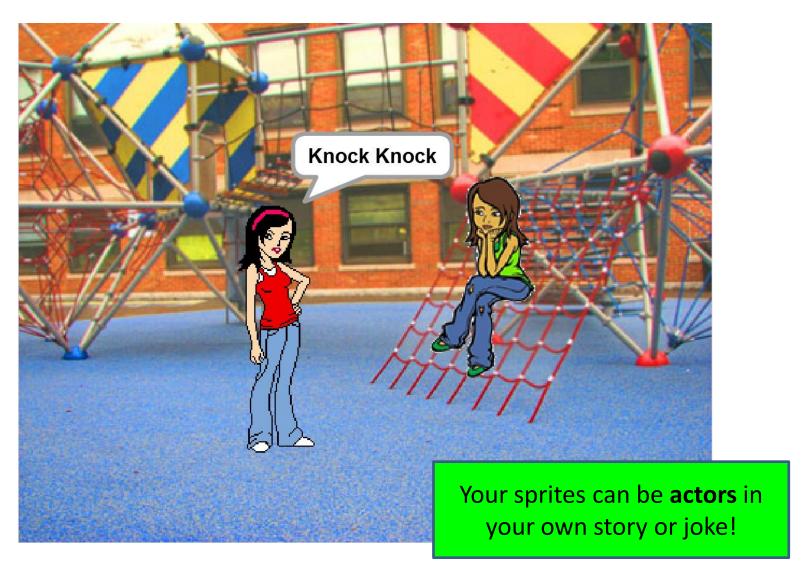
Today's Challenge: Storytelling



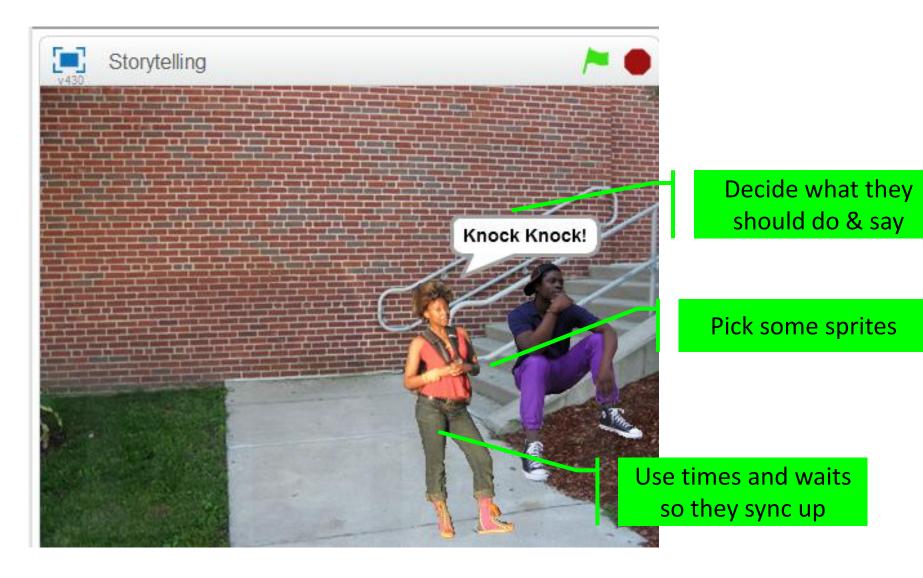
Today's Big Ideas



Telling A Story



How To Do It

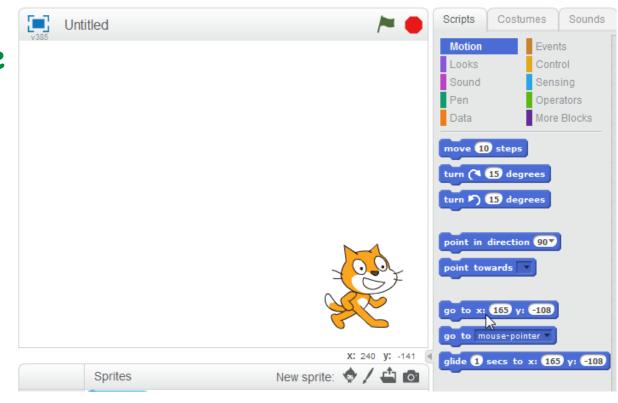


Go to x: y:

SCRATCH 2 makes this very easy:

Select your sprite and move it to a position on the stage

These coordinates will show on the coding blocks



How To Do It: The Code

```
when / clicked
go to x: -190 y: -73
glide 1 secs to x: 85 y: -71
say Knock Knock! for (2) secs
                                                       when 🦰 clicked
wait (2) secs
say A little old lady.. for 2 secs
wait 2 secs
say I didnt know you could yoddle! for 2 secs
                                                       wait 4 secs
play sound laugh-female
                                                       wait (3) secs
```

go to x: -190 y: -73 glide 1 secs to x: 85 y: -71 say Knock Knock! for 2 secs say A little old lady.. for 2 secs say I didnt know you could yoddle! for 2 play sound laugh-female 🔻

Test Timings are Correct!

You Can Do Lots More!

Think of new stories or jokes

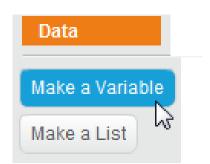
Record voices on the **Sound** tab

Animate with different costumes

Use **Broadcasts** for more syncing

Some Hints!

Make a Variable to hold your answer



Make a **Broadcast** to let the other sprite know when to do something



Change between Costumes to create animation.

At the End ...

Upload your project to the Scratch Website

user: cdathenry password:

Access it from home



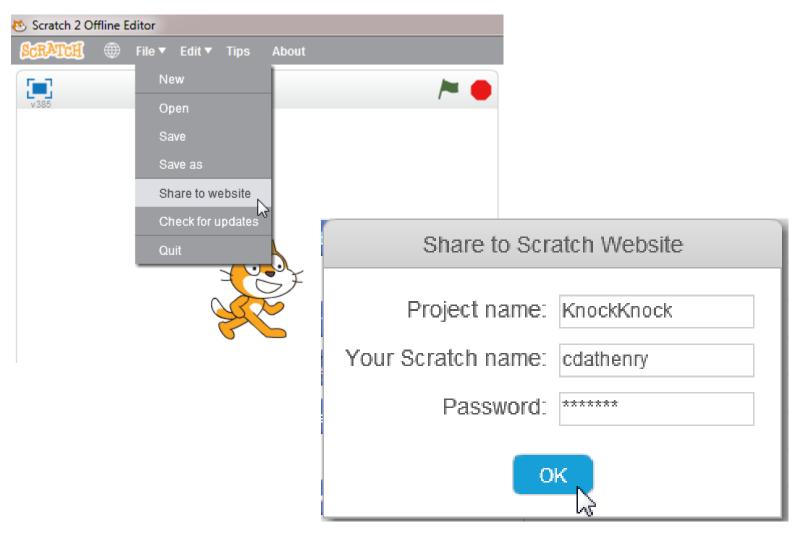
Improve it



Show your friends!



Uploading to Scratch Website



For next week...

Please download Paint.net

www.getpaint.net