

# CoderDojo Athenry

## "Above all, be cool"



### Every week:

- ✓ Sign in at the door

### If you are new:

- ✓ Fill in Registration Form
- ✓ Ask a Mentor how to get started

**Make sure you are on the Athenry  
Parents/Kids Google Group: email**  
[coderdojoathenry@gmail.com](mailto:coderdojoathenry@gmail.com)

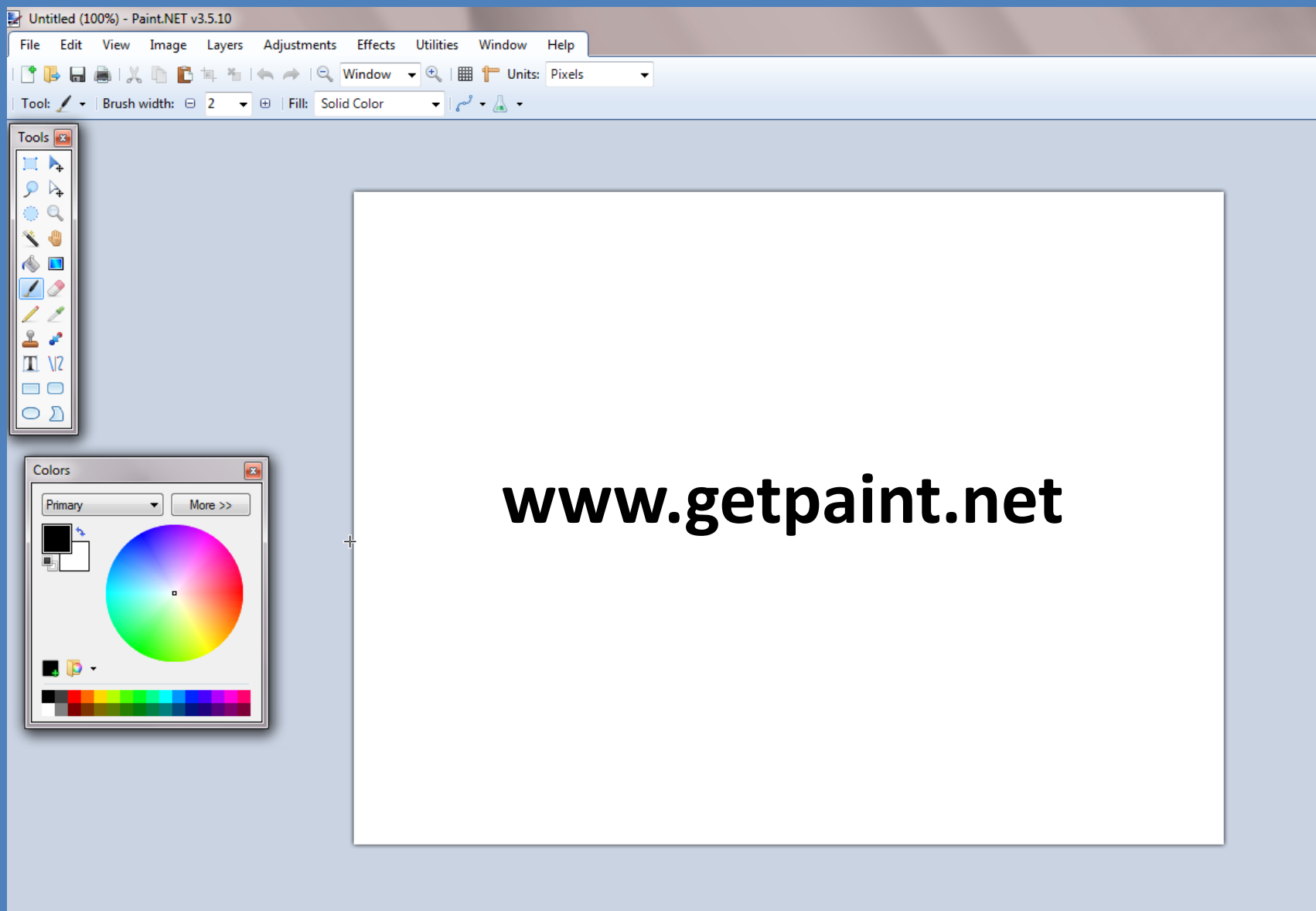
# CoderDojo Athenry

SCRATCH Beginners

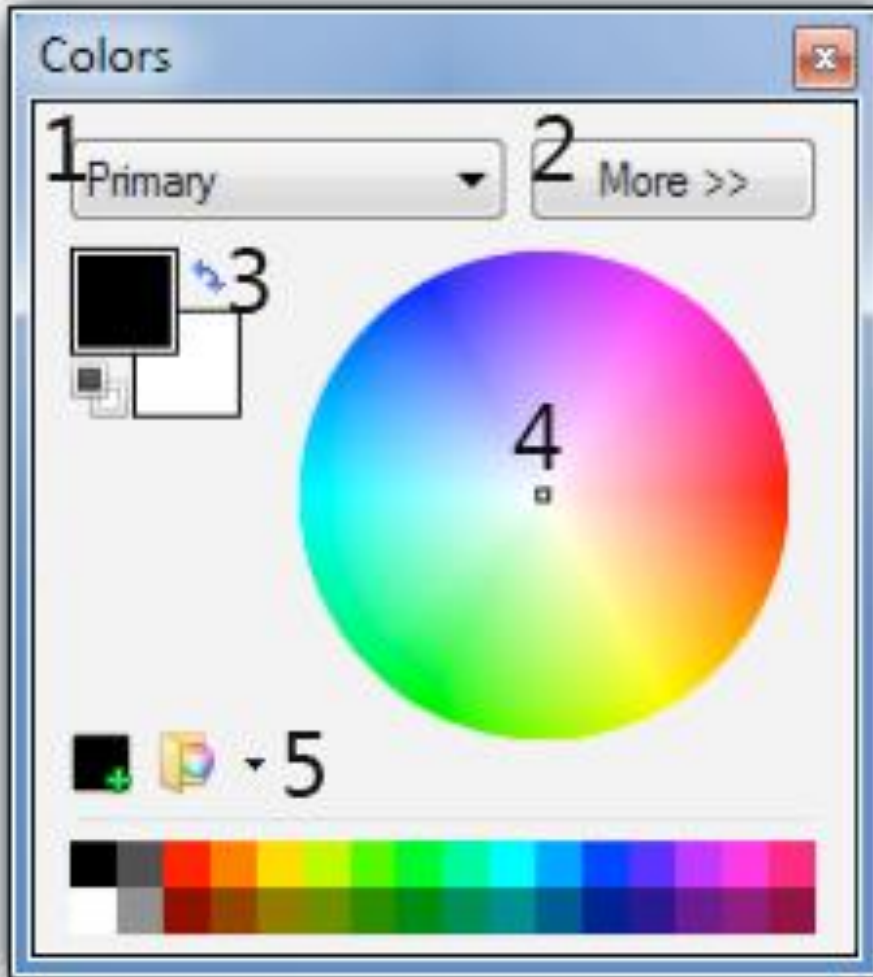


Notes by Martha Fahy 2013

# PAIN.NET



# Colours Window



## 1. Primary/Secondary Colour Selector

Select whether you would like to pick your primary or secondary colour.

## 2. More Options Toggle

Click this to view additional colour selection options.

## 3. Current Colour Selection

This shows the currently selected primary and secondary colours.

## 4. Colour Wheel

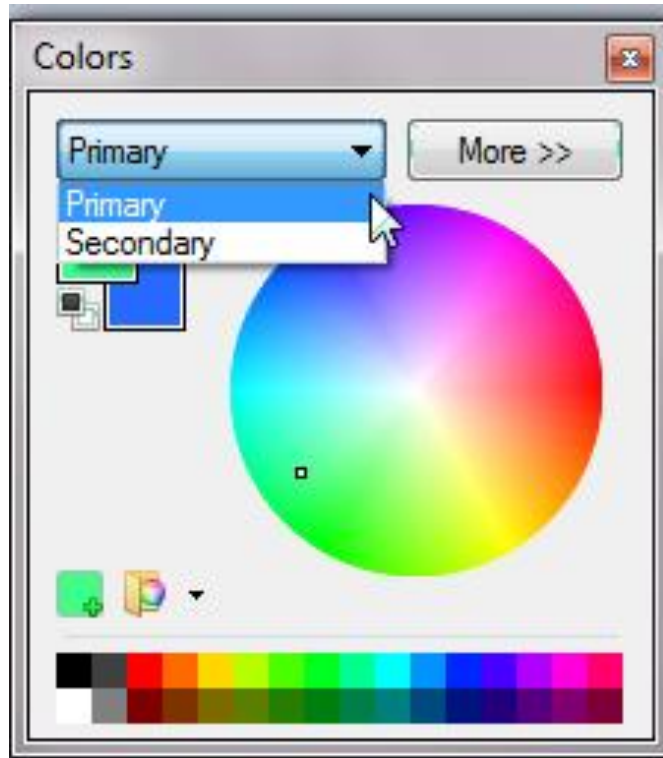
Used for colour selection.

## 5. Palette Buttons

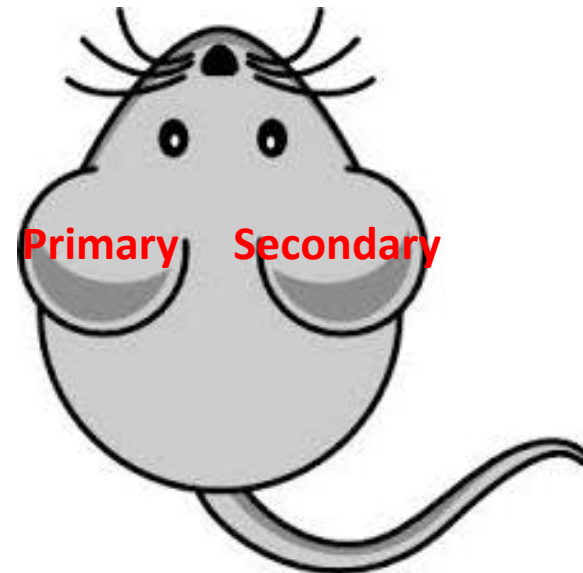
Used to manage palettes.

# Colours Window

## Primary and Secondary Colours



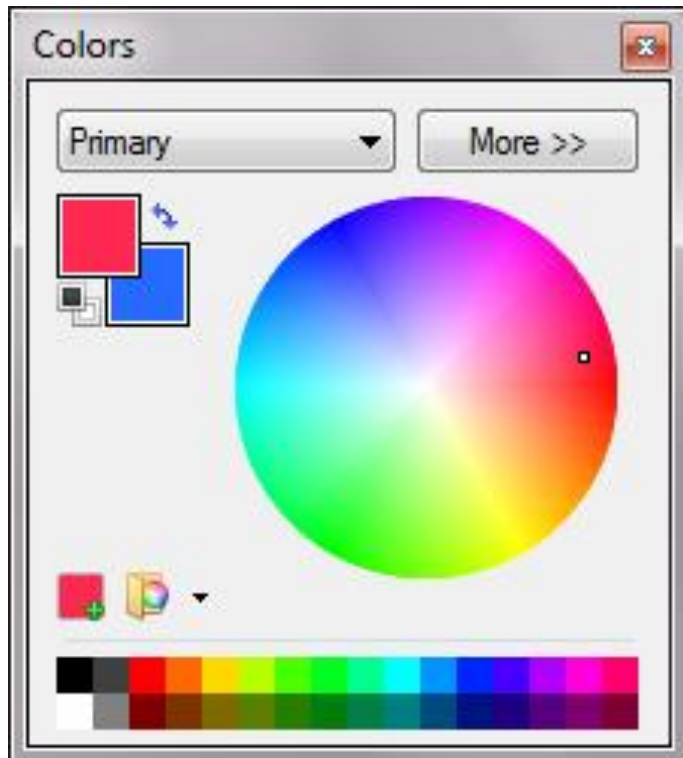
**Primary, left-hand mouse button**  
**Secondary, right-hand mouse button**



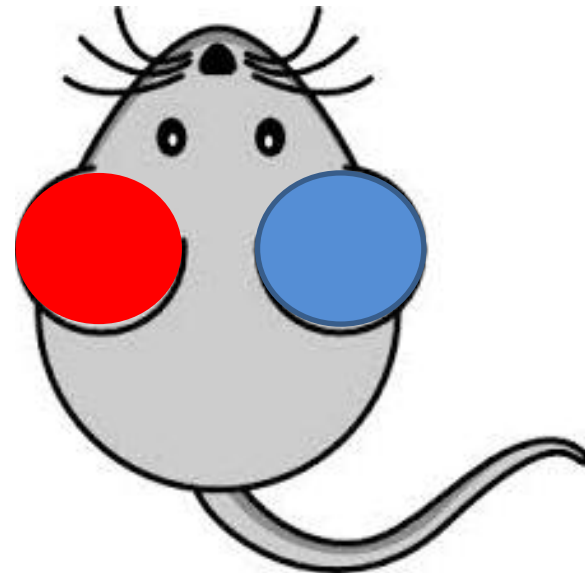
# Colours

Primary Colour is set to **RED**

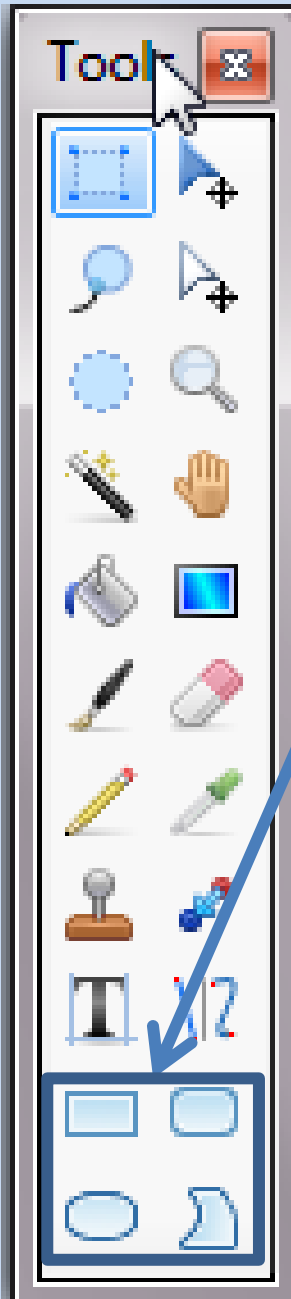
Secondary Colour is set to **BLUE**



**Primary, left-hand mouse button**  
**Secondary, right-hand mouse button**



# Geometric Shapes



## **Rectangle**

This can be used to draw rectangles and squares.



## **Rounded Rectangle**

This can be used to draw rounded rectangles and rounded squares.



## **Ellipse**

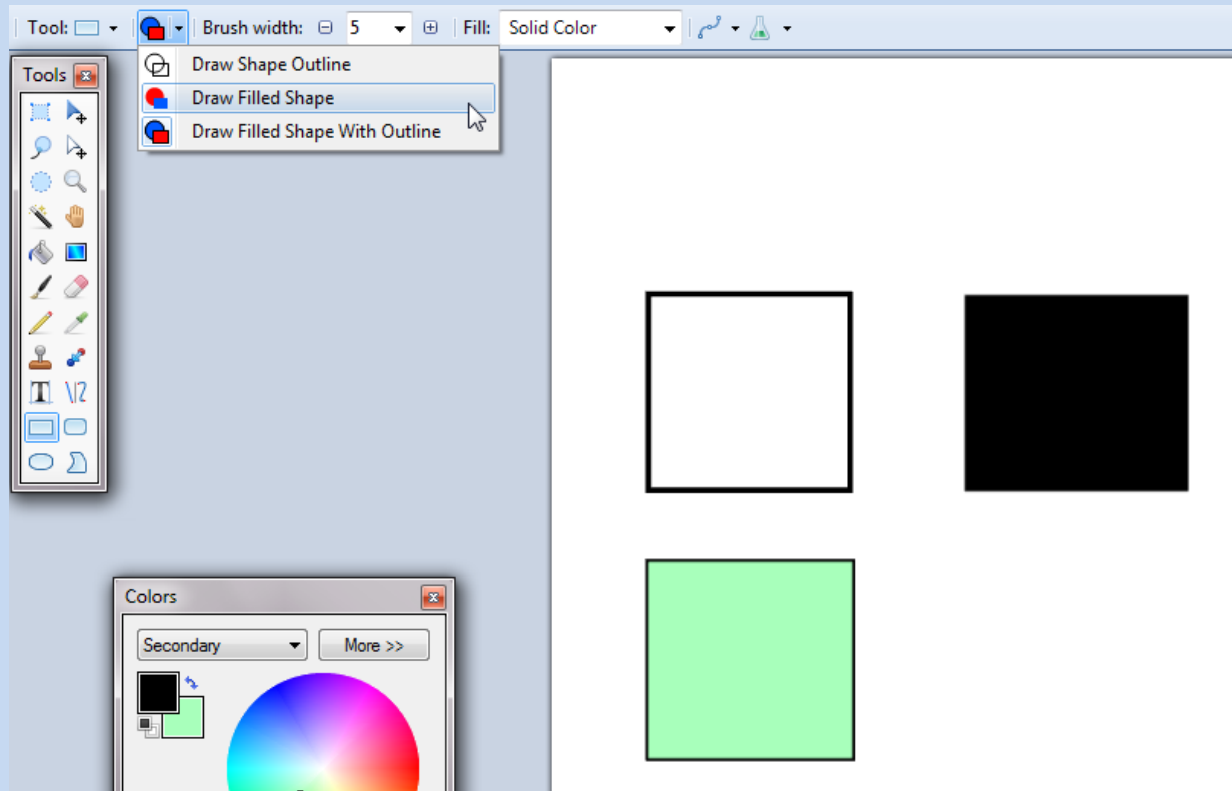
This can be used to draw ellipses and circles.



## **Freeform Shape**

This can be used to draw a shape with a freeform outline.

# Rectangular/Squares

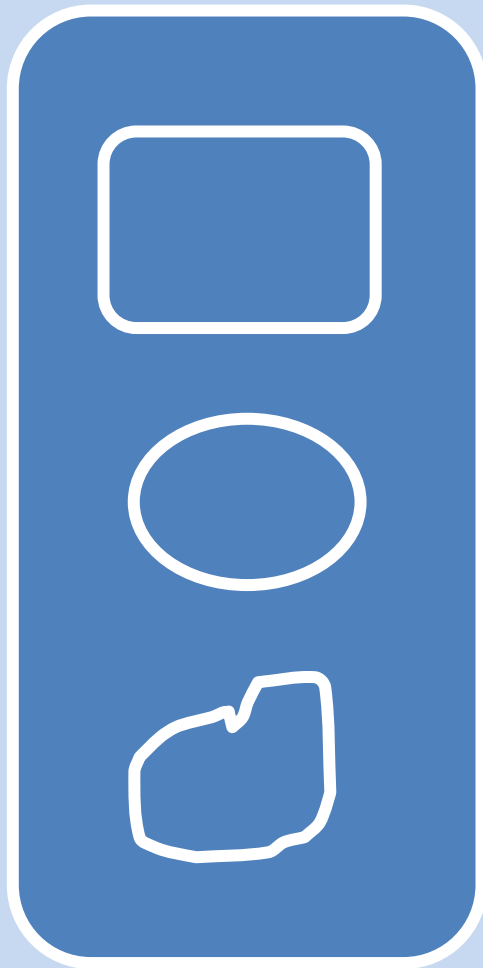
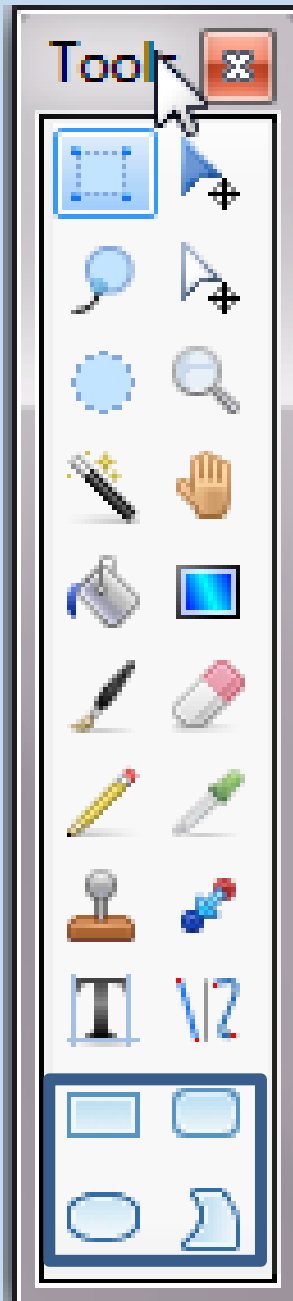


To draw , click and drag with the left mouse button.

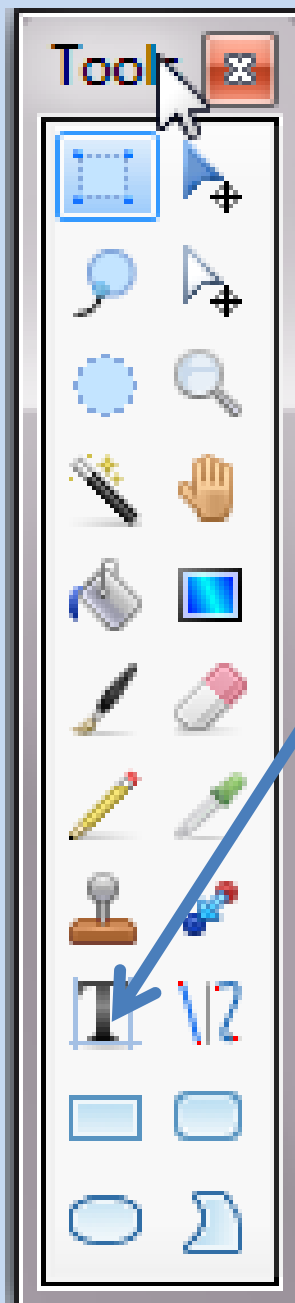
**TIP**

For the first three tools, you may hold down the Shift key to constrain the shape to be a square, rounded square, or a circle, respectively.



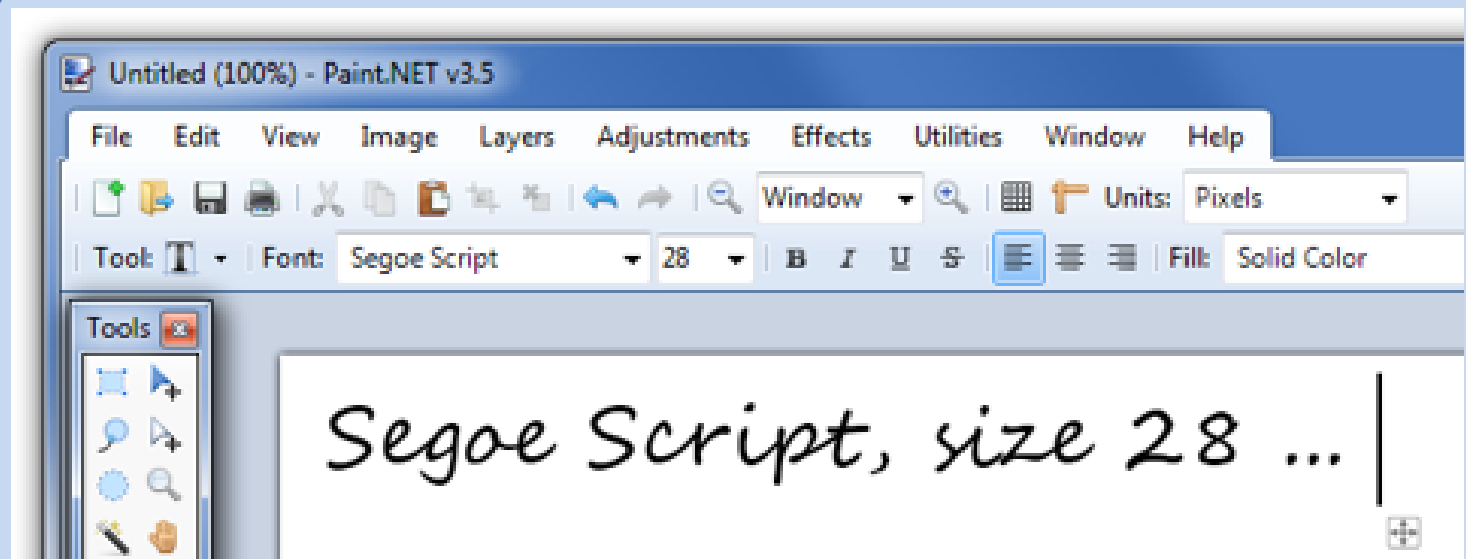


**Same for the  
other  
Geometric  
Shapes**



## Text

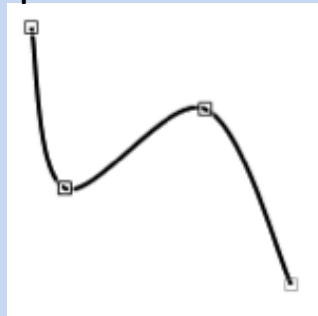
This tool allows you to type text on to the current layer. While this tool is selected, you click on the canvas to place the text cursor. While this cursor is blinking you may type to insert text



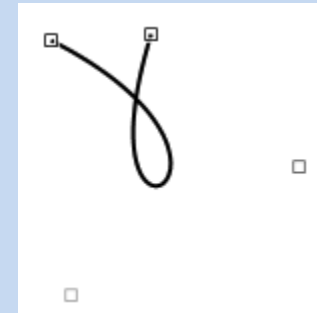
## Line/Curve

You may curve the line by dragging the nubs.  
Use the left mouse button for dragging, then the line will be curved using cubic spline interpolation. The curve will be drawn such that it always goes through each point.  
Use the right mouse button then you will draw what is known as a Bézier curve. The curve will not necessarily go through each point, but you will be able to draw curves that are not possible with the cubic spline method.

Spline Curve

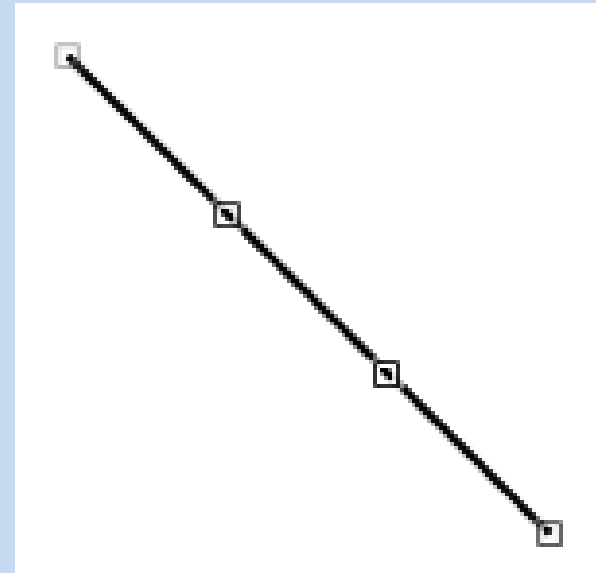


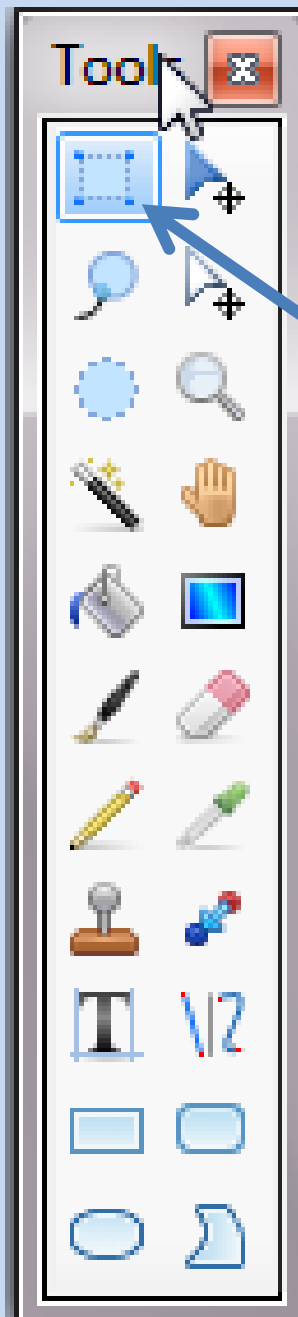
Bézier Curve






## Line/Curve

Drawing a line is simple: click where you want the line to start and then drag over to the ending point and release the mouse button. You will see four handles, or nubs, appear on the line.



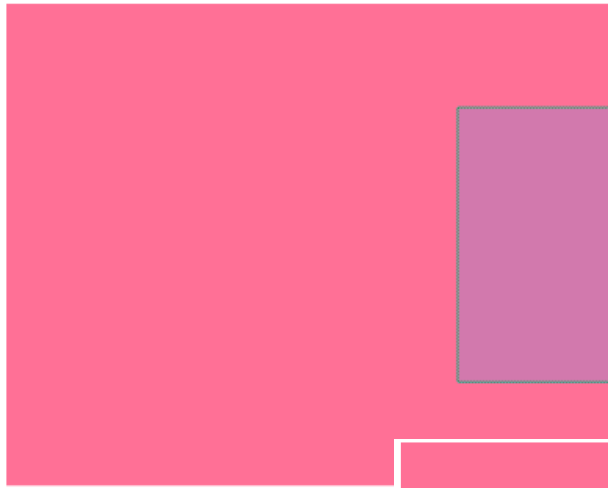


**Rectangular  
Select**

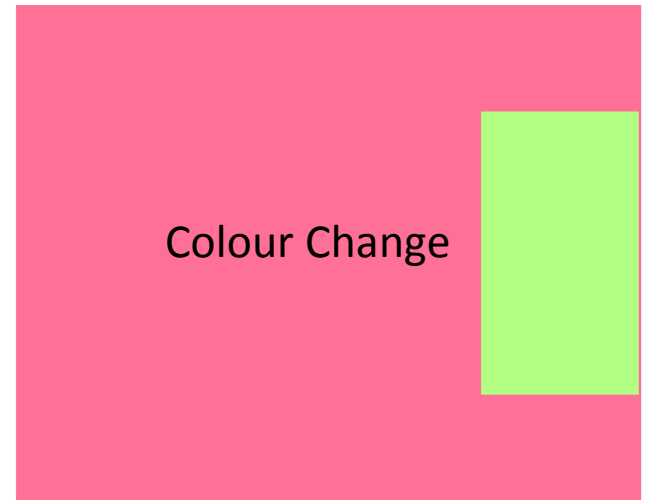
Tool:  ▼ | Selection Mode:  ▼ |  Normal ▼

Shortcut Key – S  
Will toggle through select options

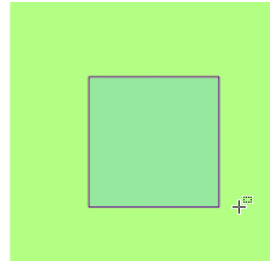
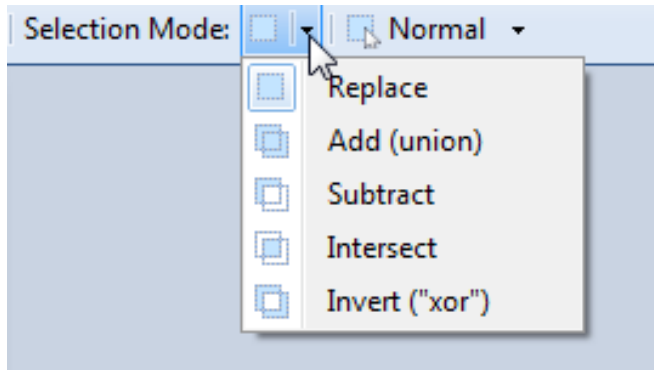
# Using – Rectangular Select



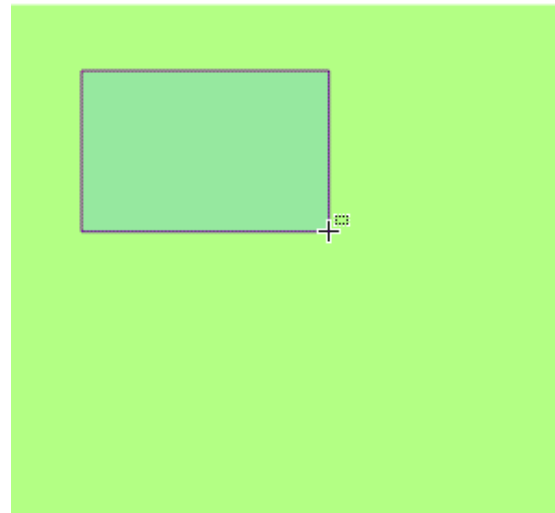
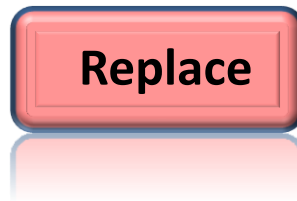
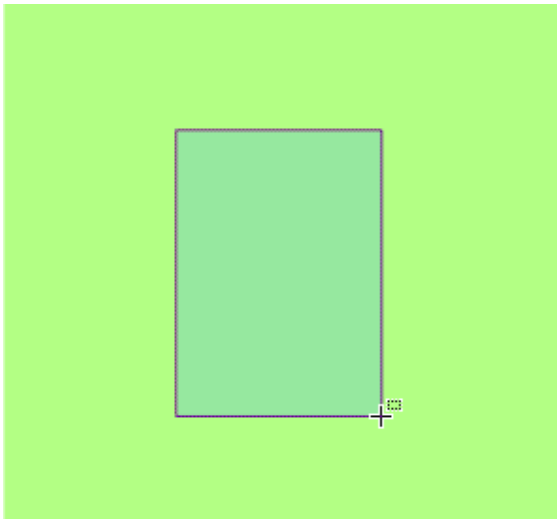
Once area is selected you can then remove this section ie. Delete or Change colour etc.



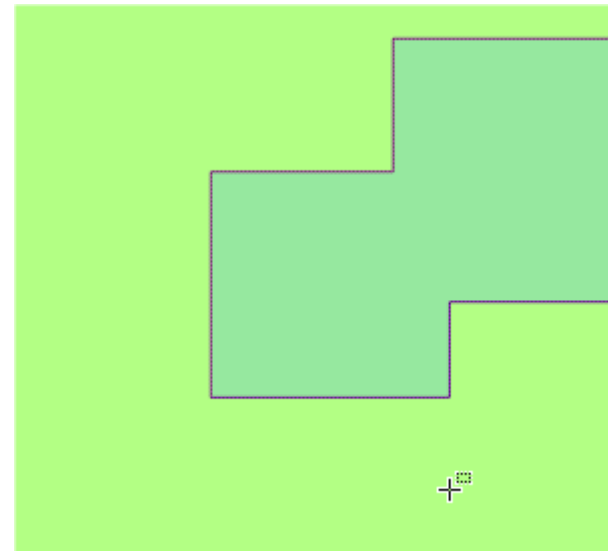
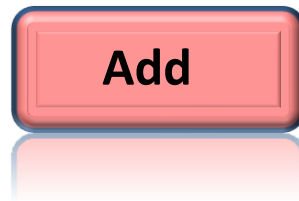
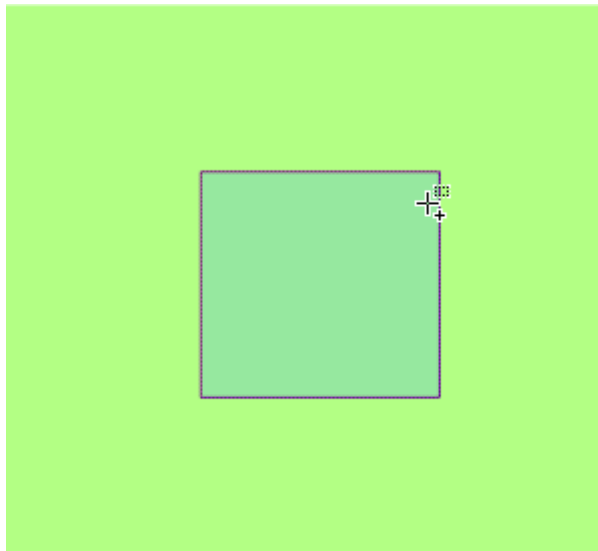
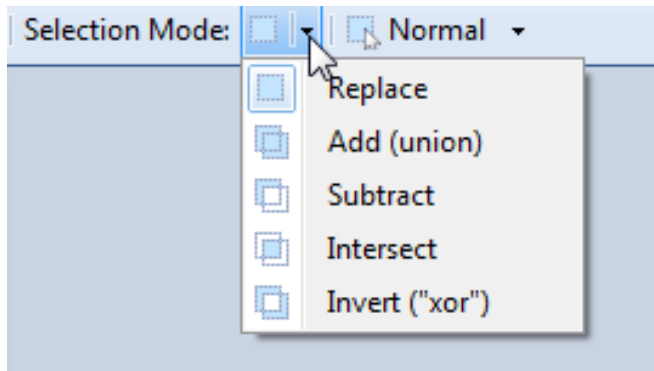
# Selection Mode



**Hold down  
SHIFT KEY  
While selecting  
to force a square**

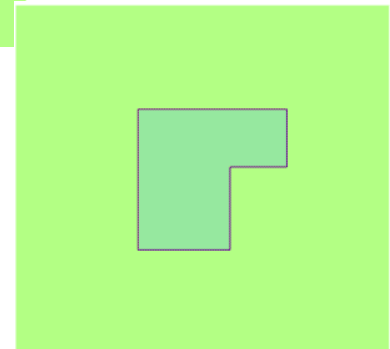
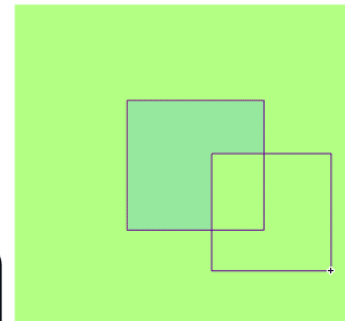
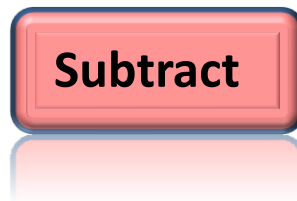
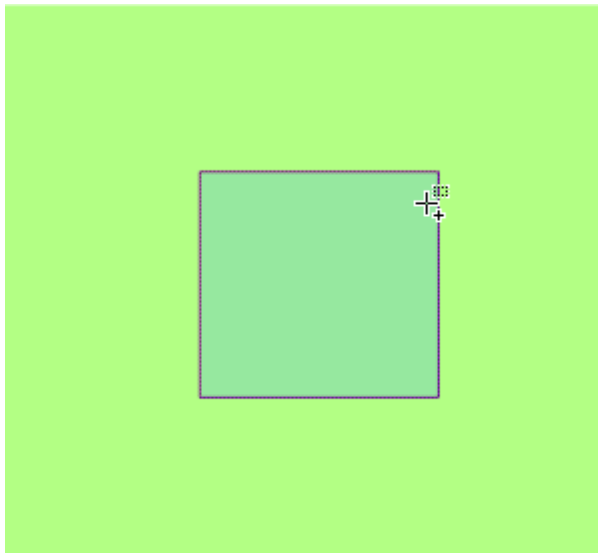
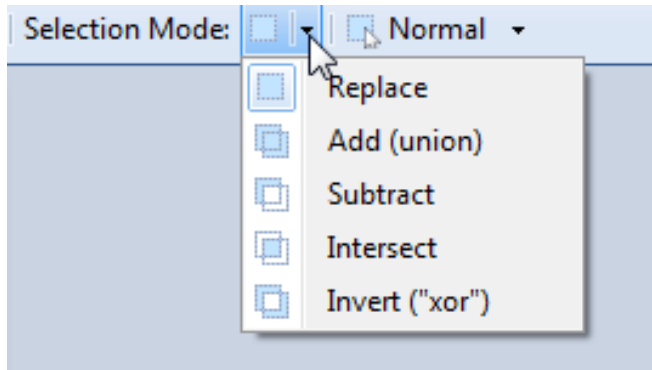


# Selection Mode

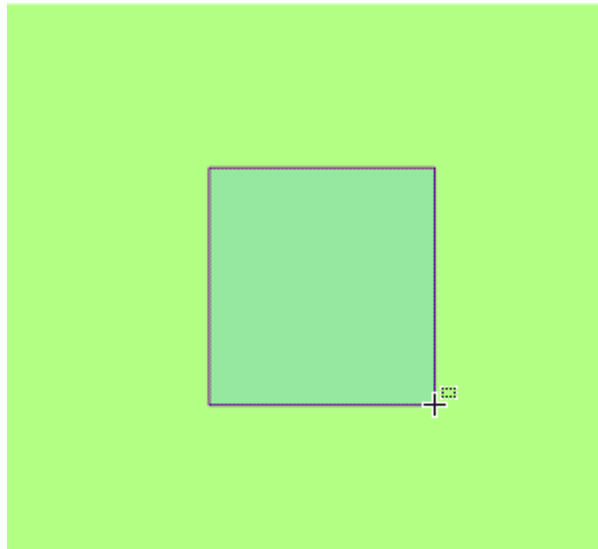
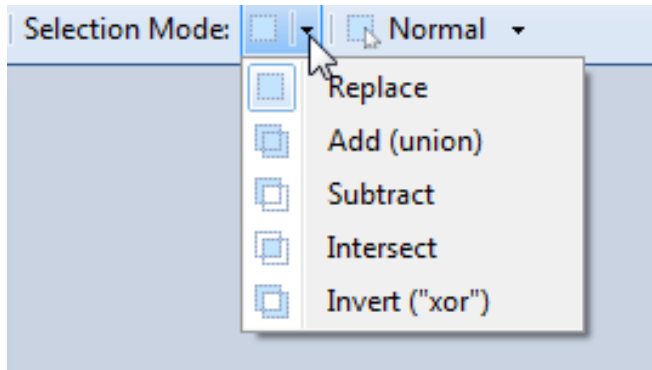




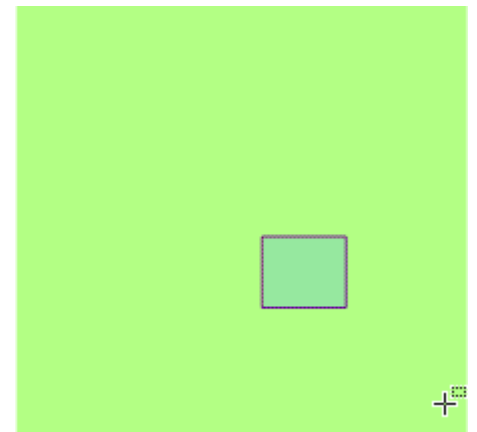
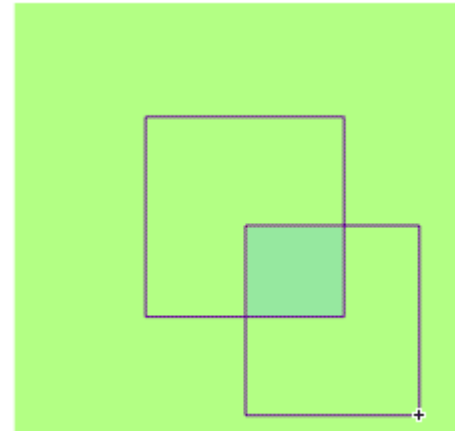
# Selection Mode



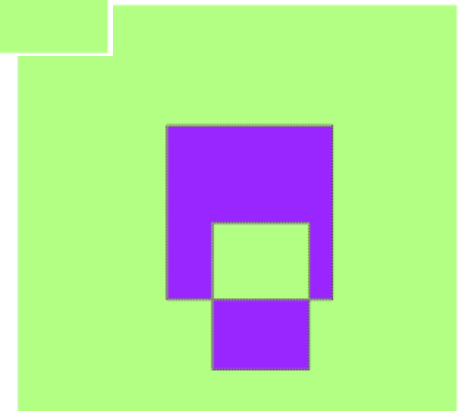
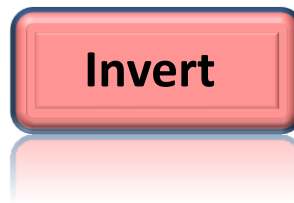
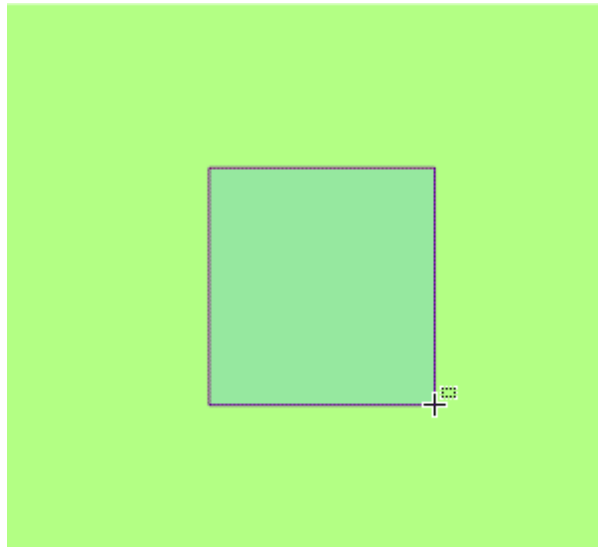
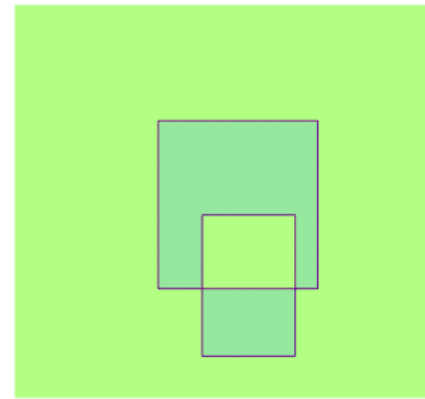
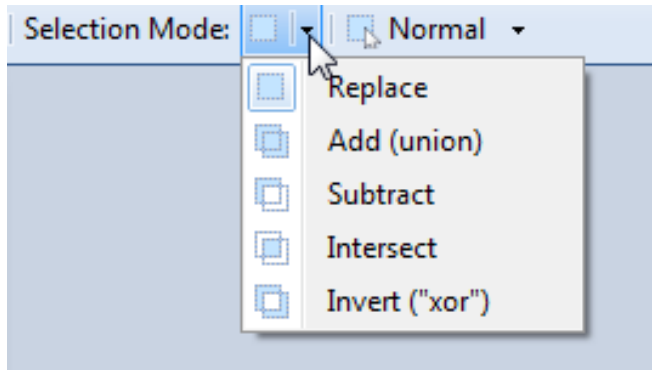
# Selection Mode

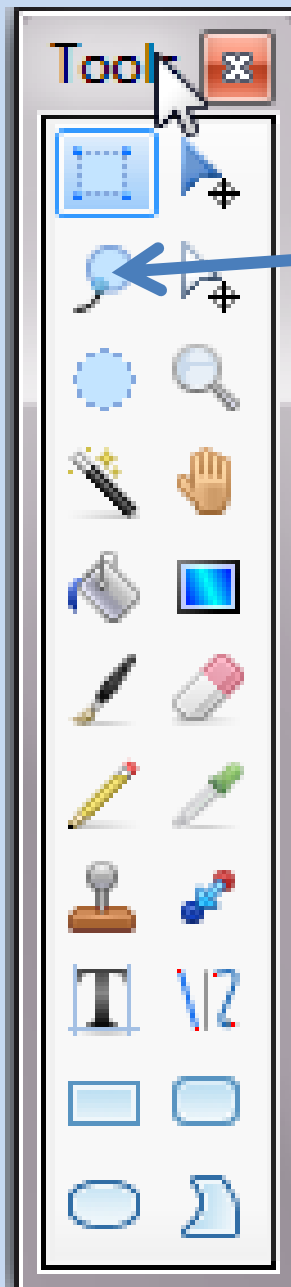


**Intersect**

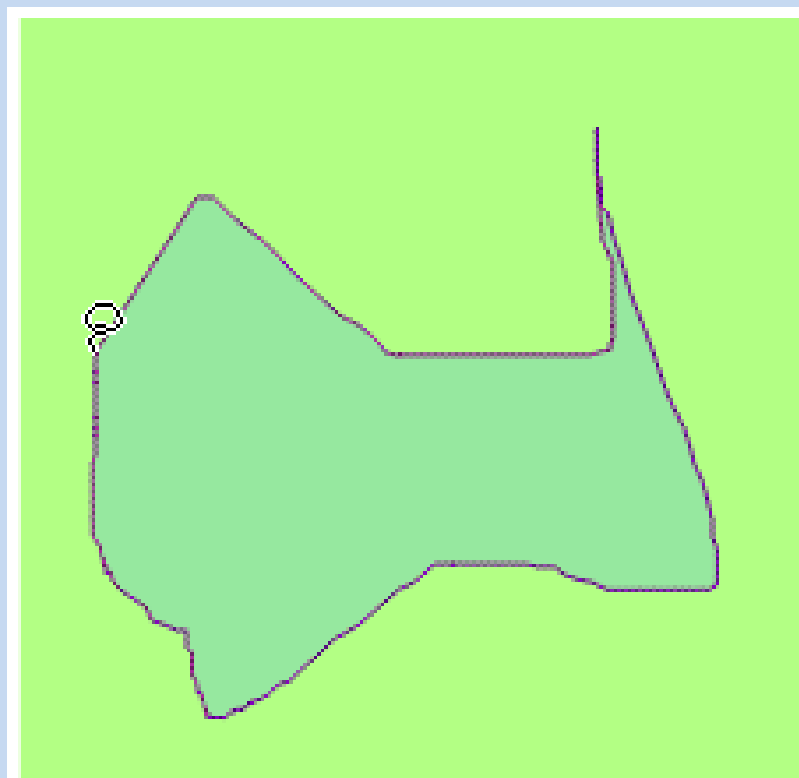


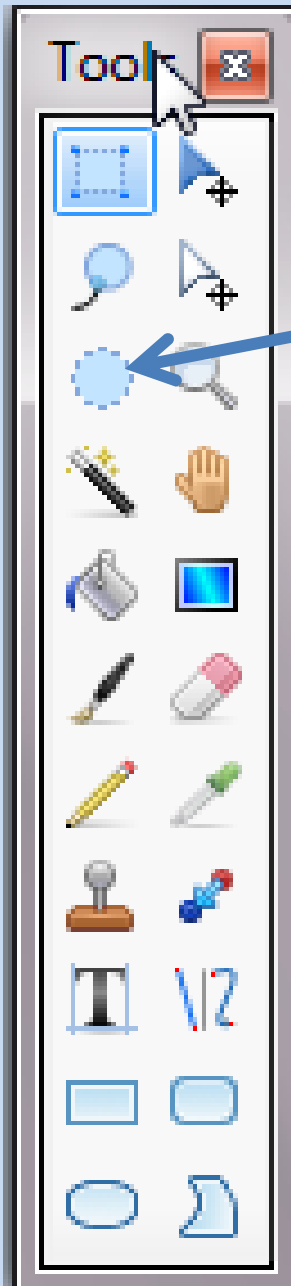
# Selection Mode



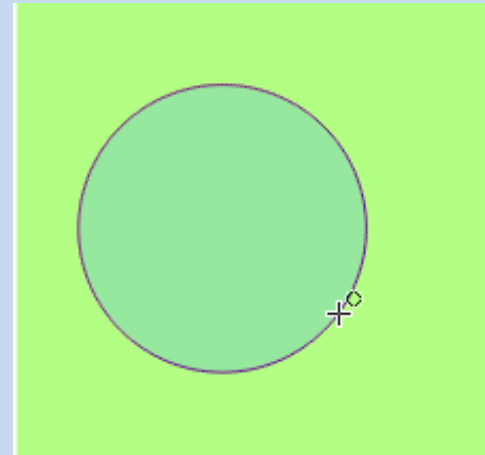
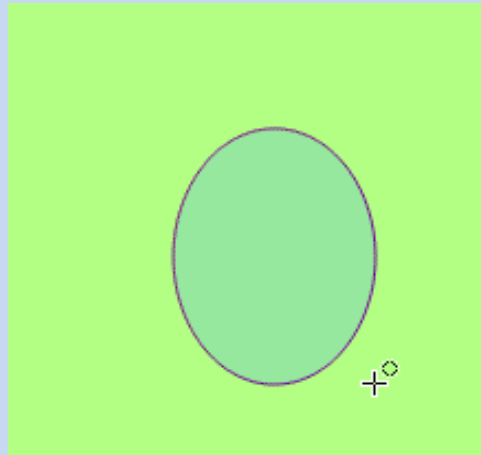


Lasso Select

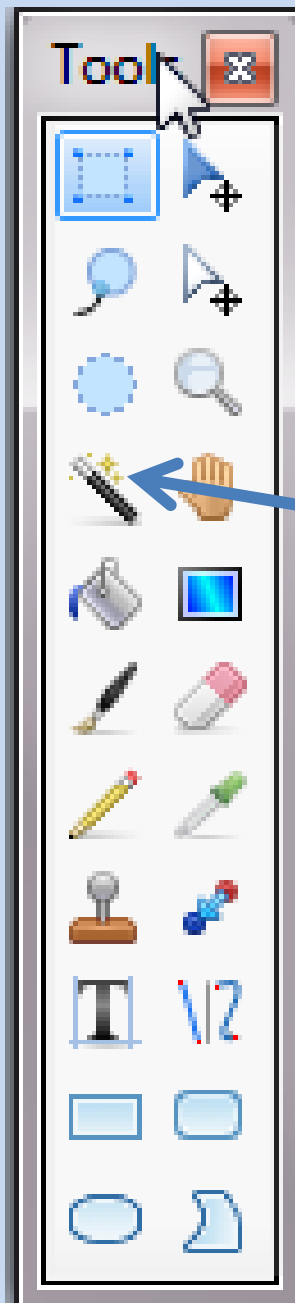






Ellipse Select



**Hold down SHIFT KEY  
While selecting to force  
circle**



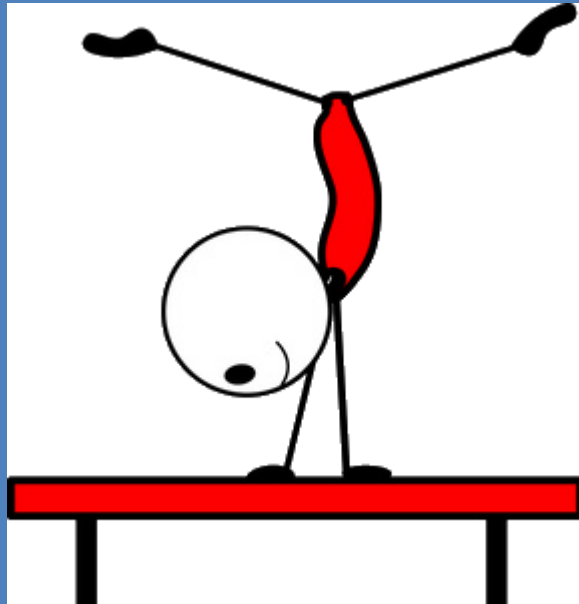
**Magic Wand**

Selection Mode:  | Flood Mode:  | Tolerance:

# Using – Magic Wand

Example of why you might use it.

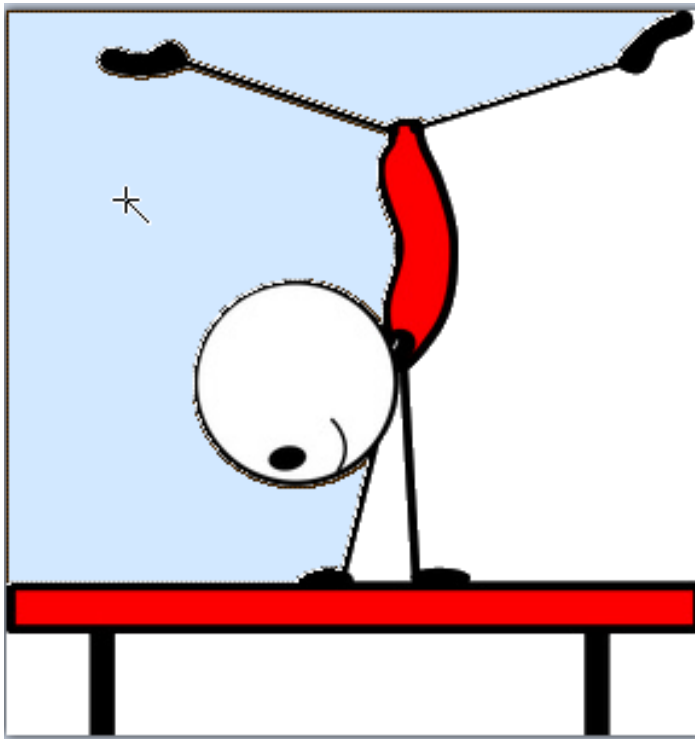
WITHOUT



WITH




# Using – Magic Wand



The **Magic Wand** tool creates a selection by using the tolerance setting to select pixels of a similar shade.

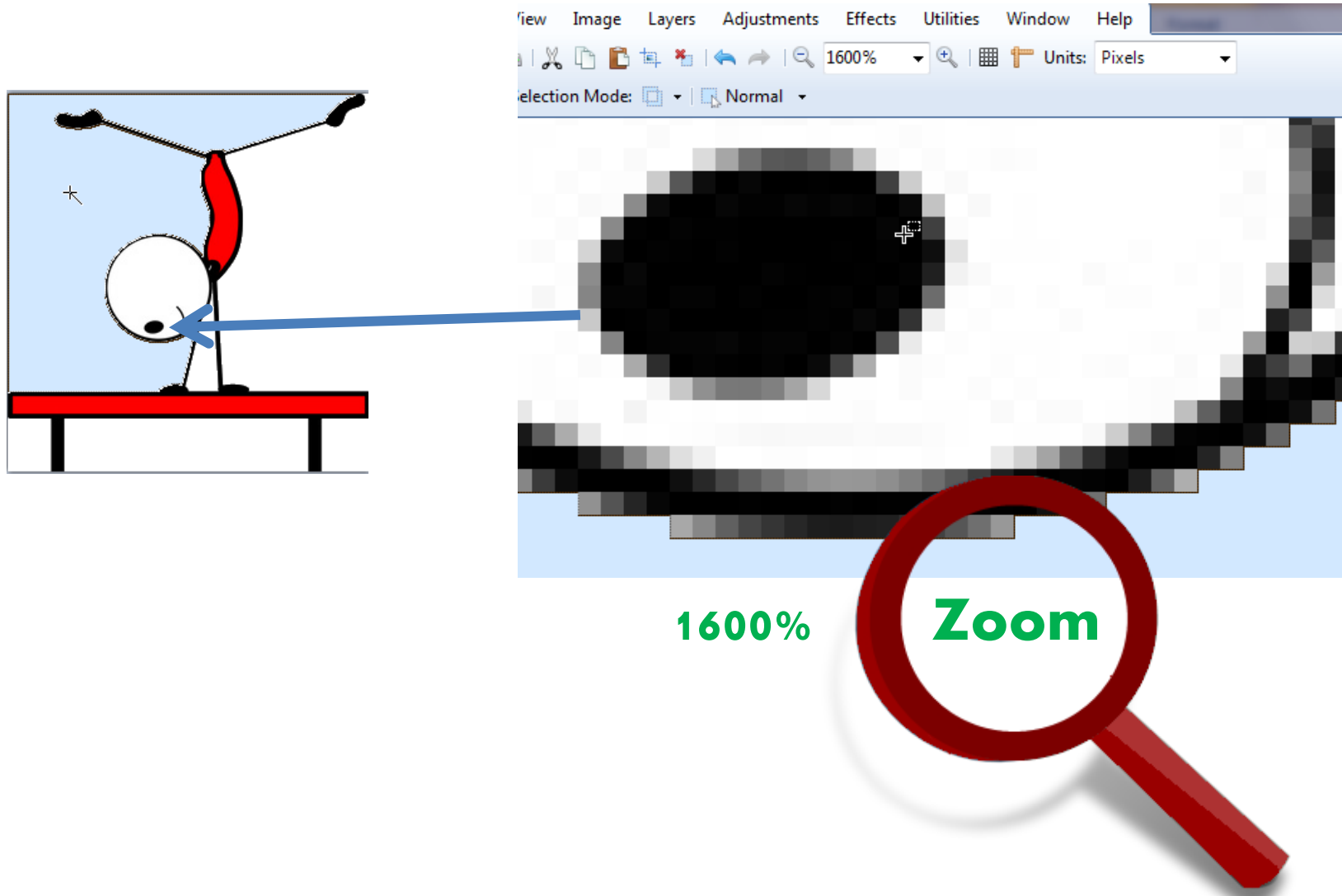
Selection Mode:  ▼

Flood Mode:  ▼

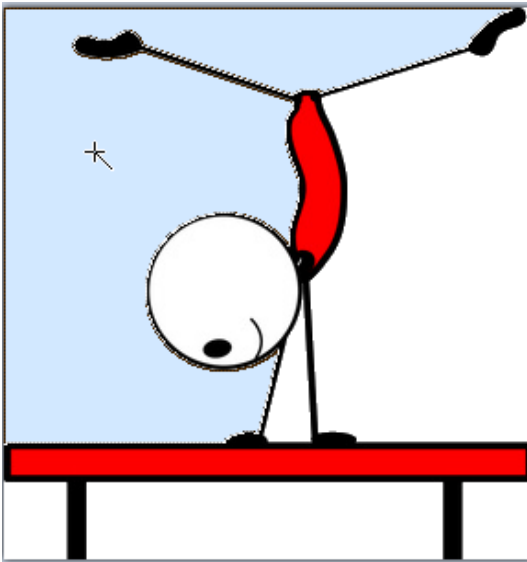
Tolerance:



# Using – Magic Wand





# Using – Magic Wand



By deleting  
the selection  
we now  
make that  
area  
Transparent

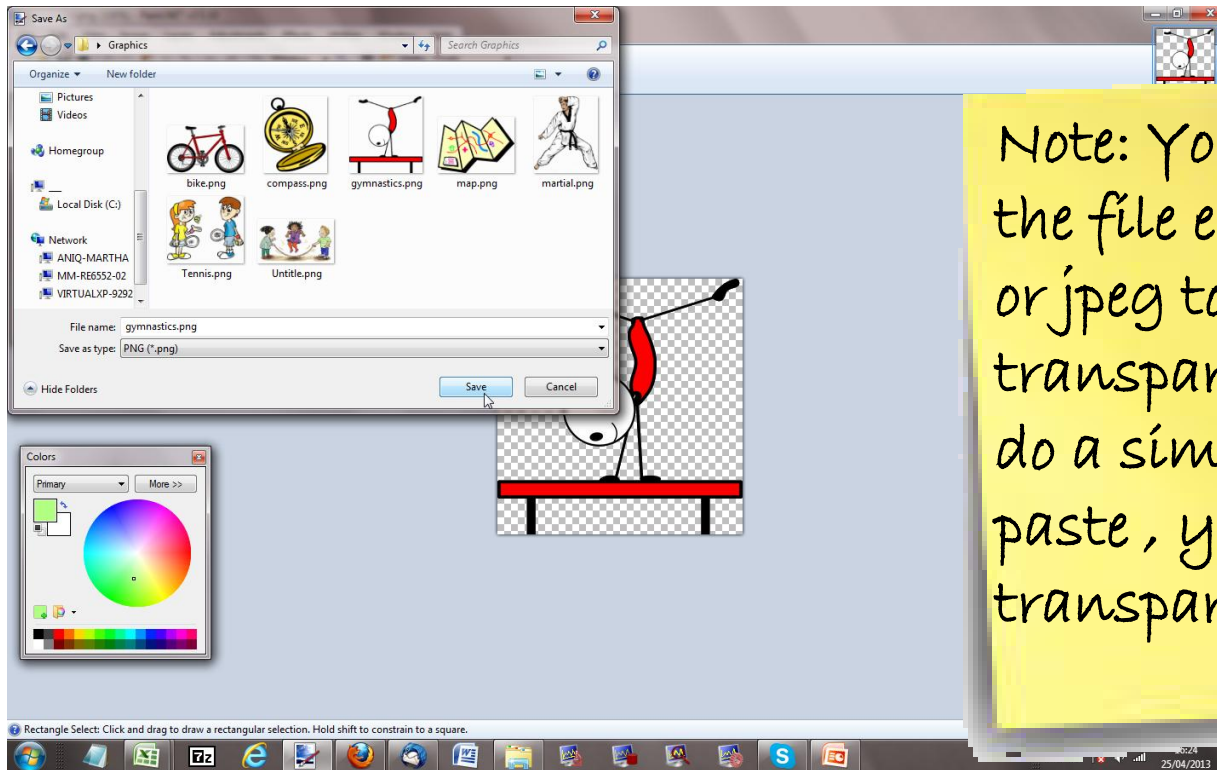


Selection Mode:  ▼

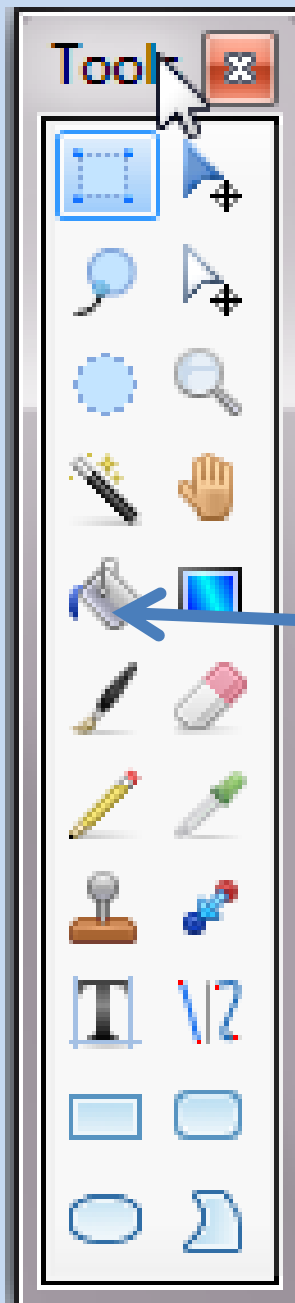
Flood Mode:  ▼

Tolerance:




# Using – Magic Wand



Note: You must save the file either as a png or jpeg to retain the transparency, if you do a simple copy and paste, you will lose the transparency.



**Paint Bucket**

Flood Mode:  | Fill: Solid Color | Tolerance:  |  | 

# Using – Paint Bucket

This tool may be used to fill an area with a specific colour

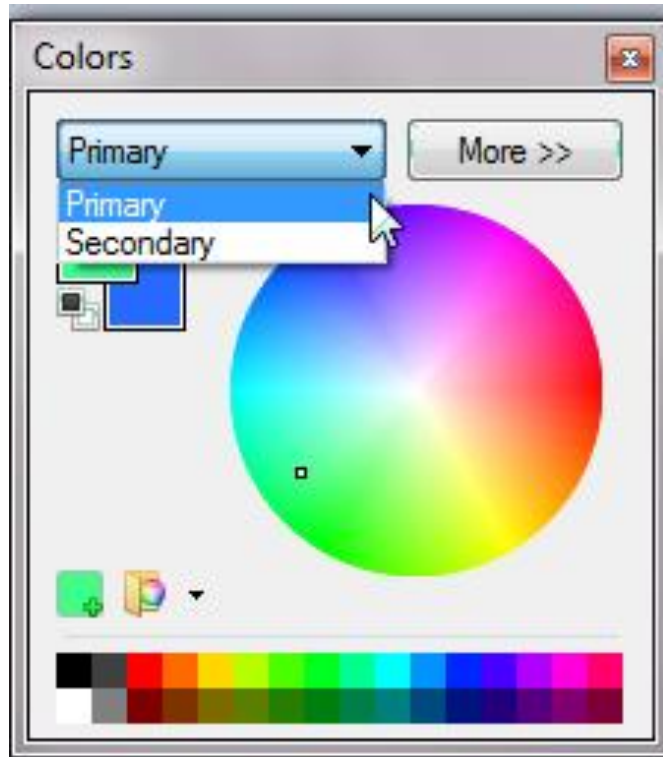


The region that gets filled is defined as the area surrounding where you clicked that has a uniform colour.

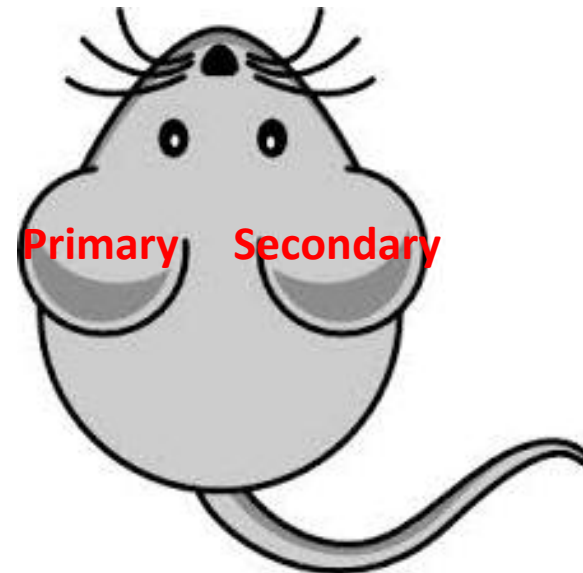


# Using – Paint Bucket

## Primary and Secondary Colours



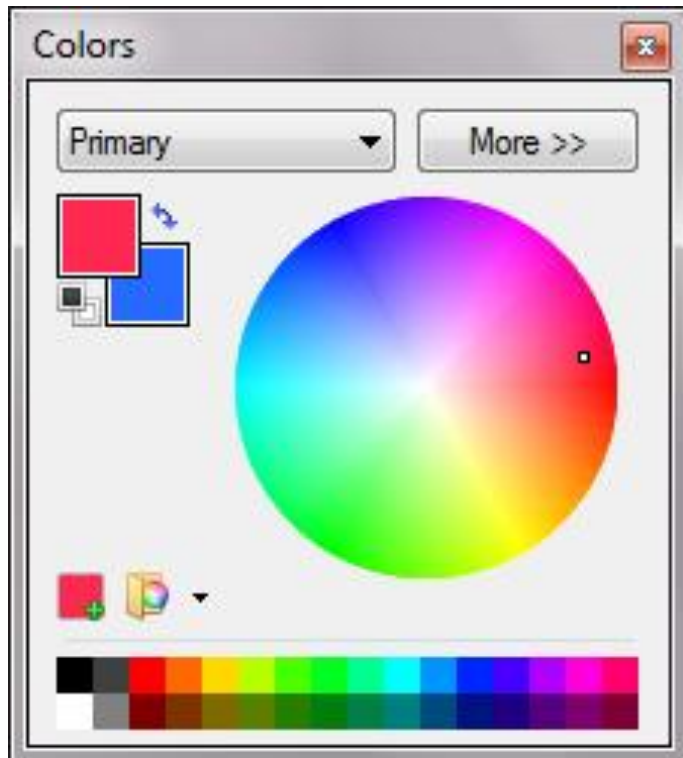
**Primary, left-hand mouse button**  
**Secondary, right-hand mouse button**



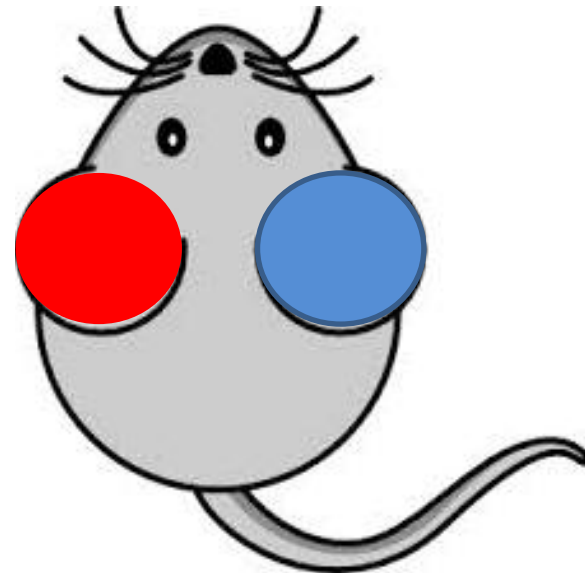
# Using – Paint Bucket

Primary Colour is set to **RED**

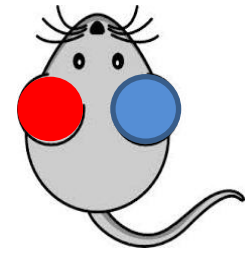
Secondary Colour is set to **BLUE**



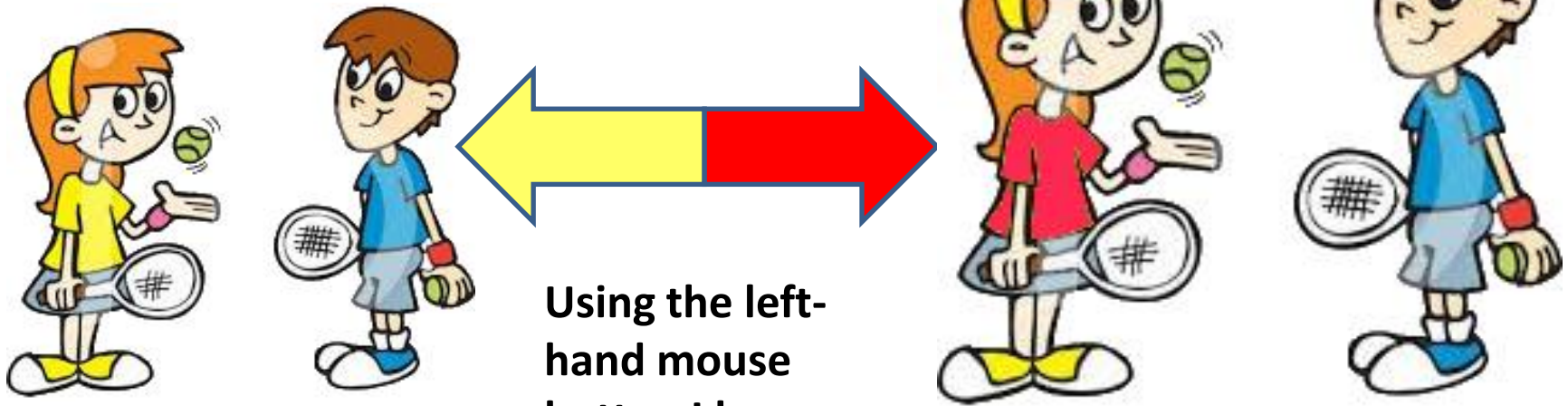
**Primary, left-hand mouse button**  
**Secondary, right-hand mouse button**



# Using – Paint Bucket



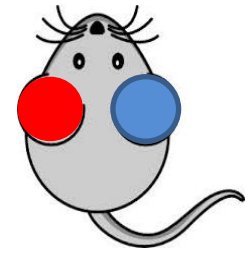
Example of where you might use it.



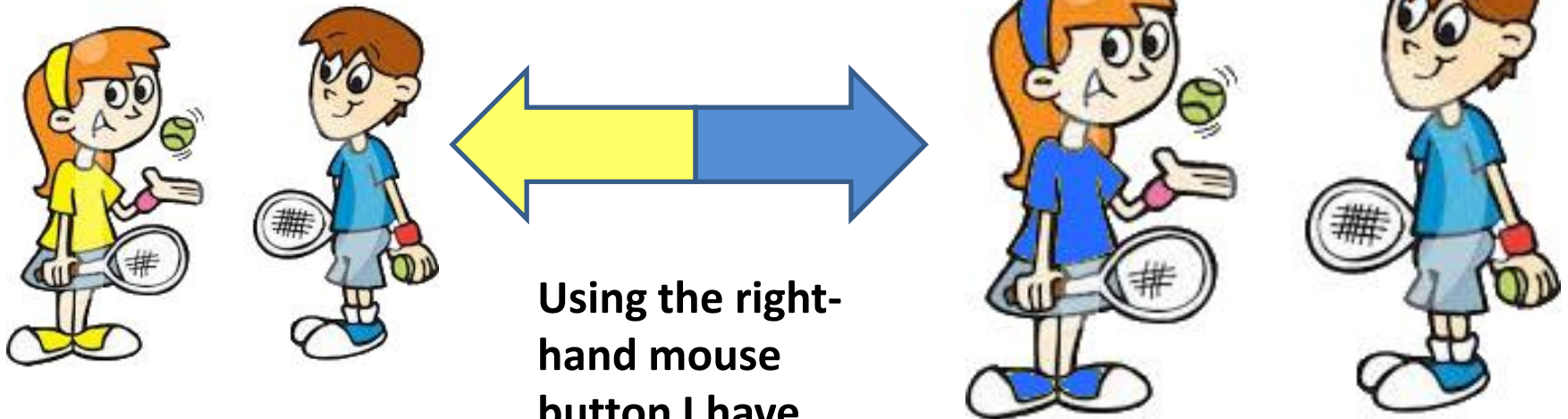
Using the left-hand mouse button I have changed the girl's shirt from Yellow to Red



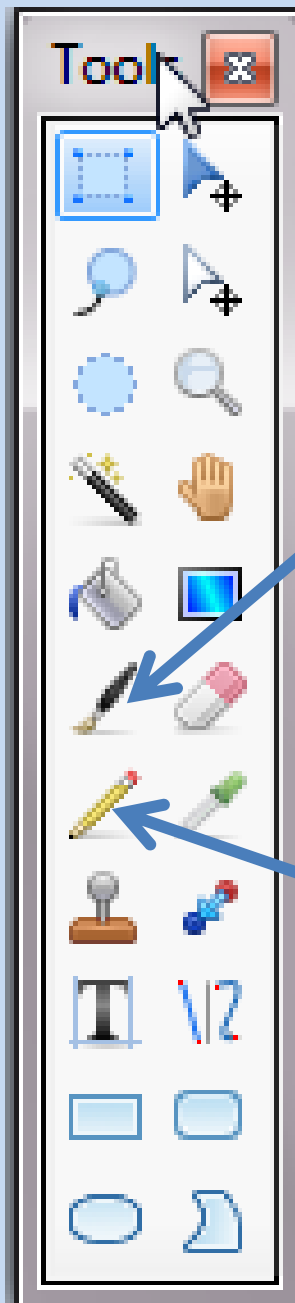
# Using – Paint Bucket



Example of where you might use it.



Using the right-hand mouse button I have changed the girls shirt/hairband and socks from yellow to Blue

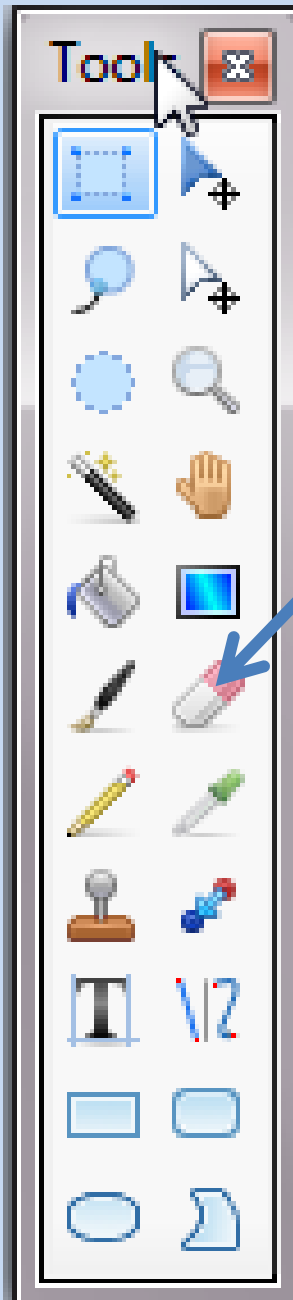


**Paint Brush**

To draw using this tool,  
simple left click and  
drag the mouse

Brush width:    | Fill:

**Pencil**



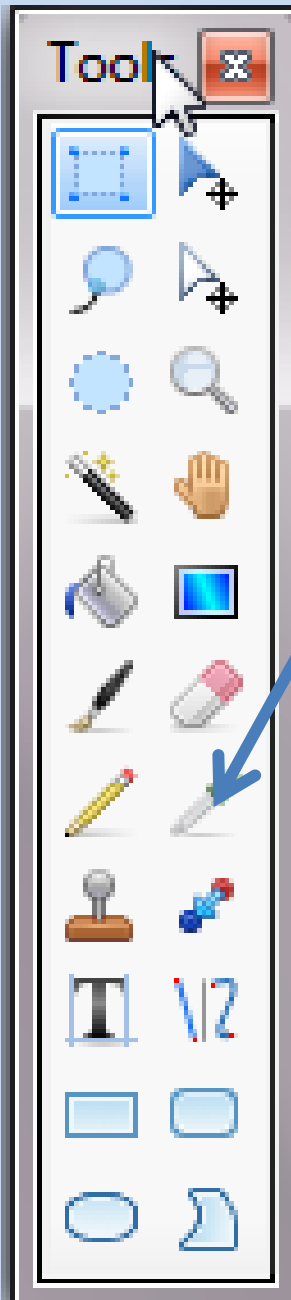
## Eraser

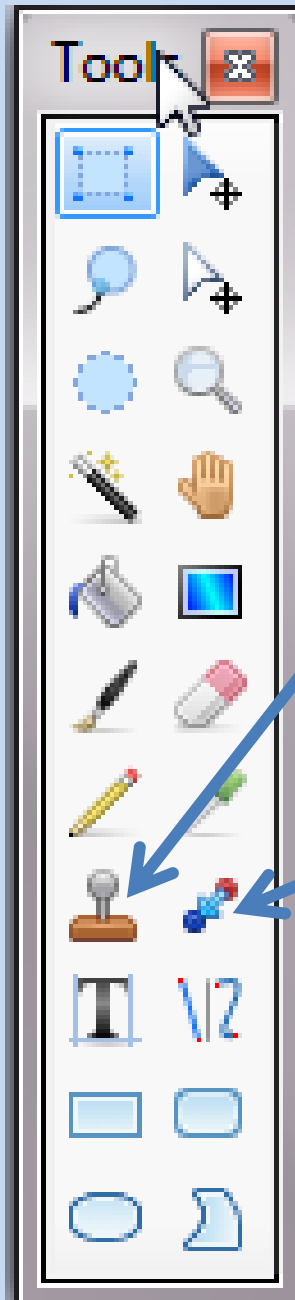
This tool is useful for erasing parts of the image.

Note, however, that it works by marking areas of a layer as being transparent

## Picker / Dropper

The colour picker can be used to transfer the colour of the pixel at the mouse cursor's position to either the primary or the secondary colour. If you left click, the primary colour will be changed. Right clicking will change the secondary colour.



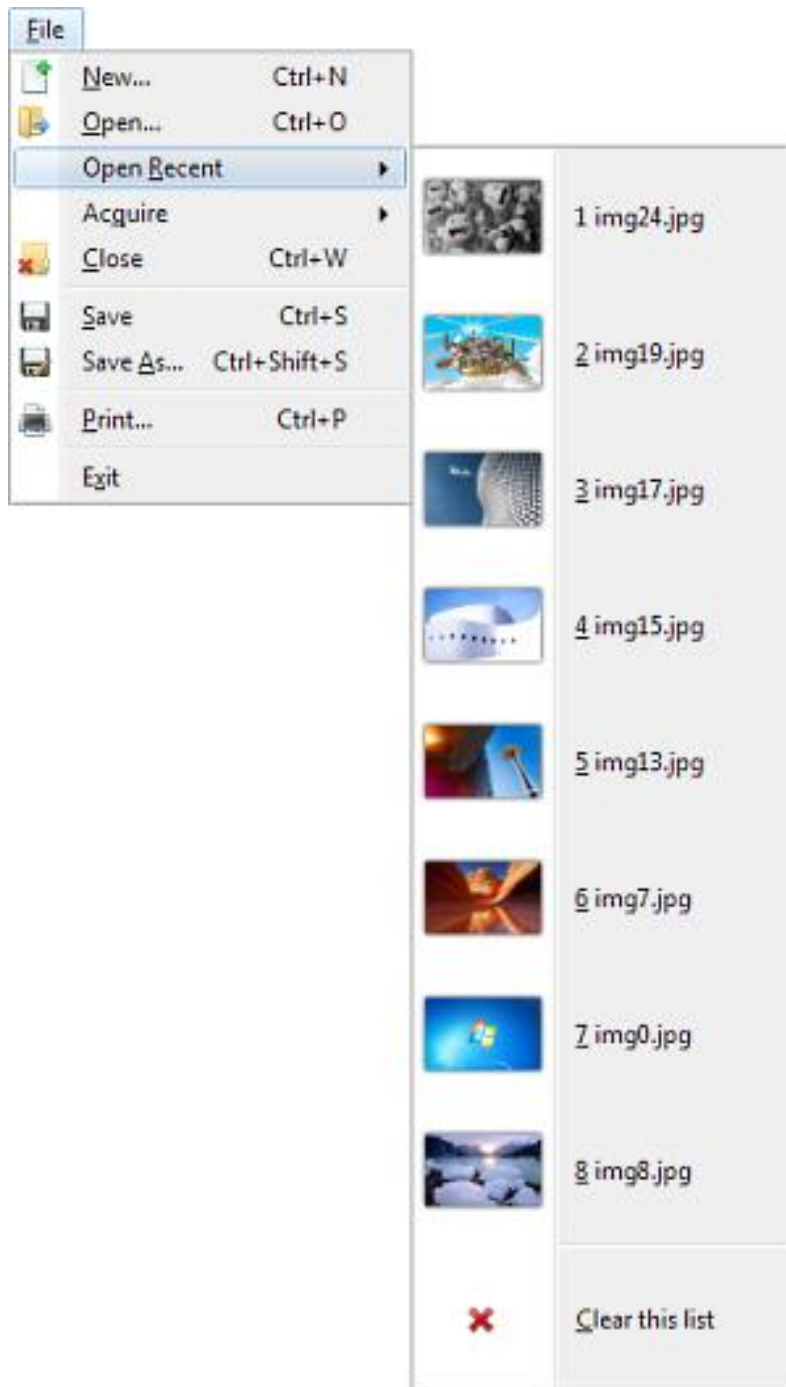


## Clone Stamp

This tool is useful for copying regions of pixels













## Recolour

This tool is useful for replacing one colour with another. When re-colouring with the left mouse button, the primary colour signifies the replacement colour, and the secondary colour represents the colour to replace. If you use the right mouse button, these roles are reversed.



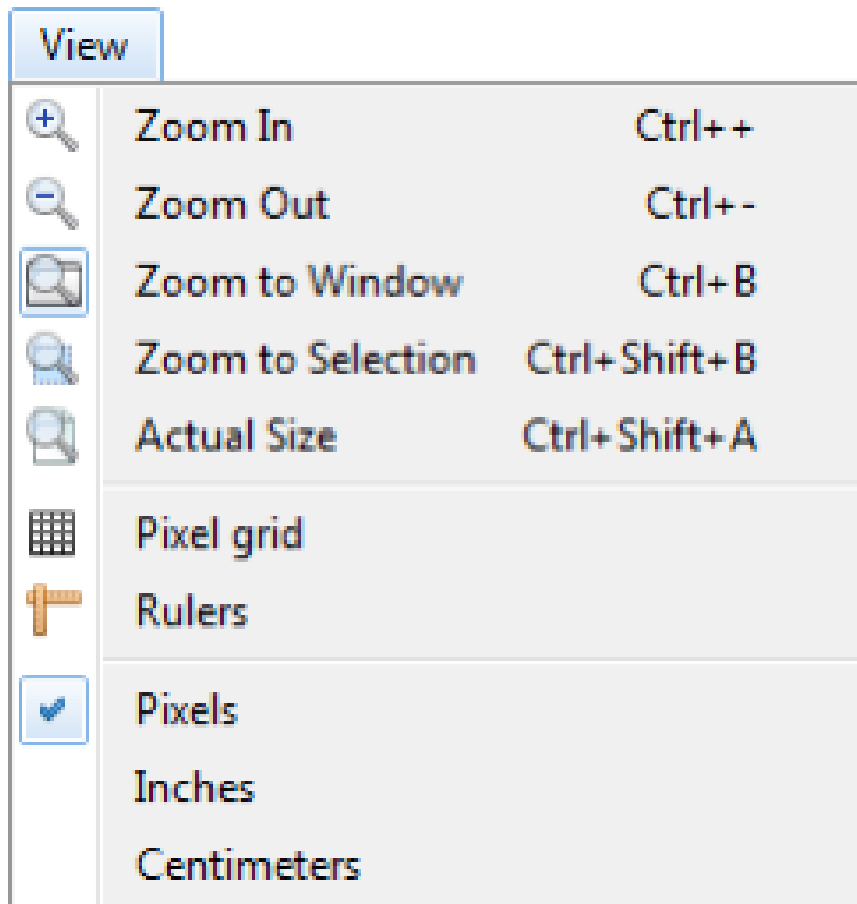
# File Menu



Edit		
	Undo	Ctrl+Z
	Redo	Ctrl+Y
	Cut	Ctrl+X
	Copy	Ctrl+C
	Paste	Ctrl+V
	Paste in to New Layer	Ctrl+Shift+V
	Paste in to New Image	Ctrl+Alt+V
	Erase Selection	Del
	Fill Selection	Backspace
	Invert Selection	Ctrl+I
	Select All	Ctrl+A
	Deselect	Ctrl+D

# Edit Menu

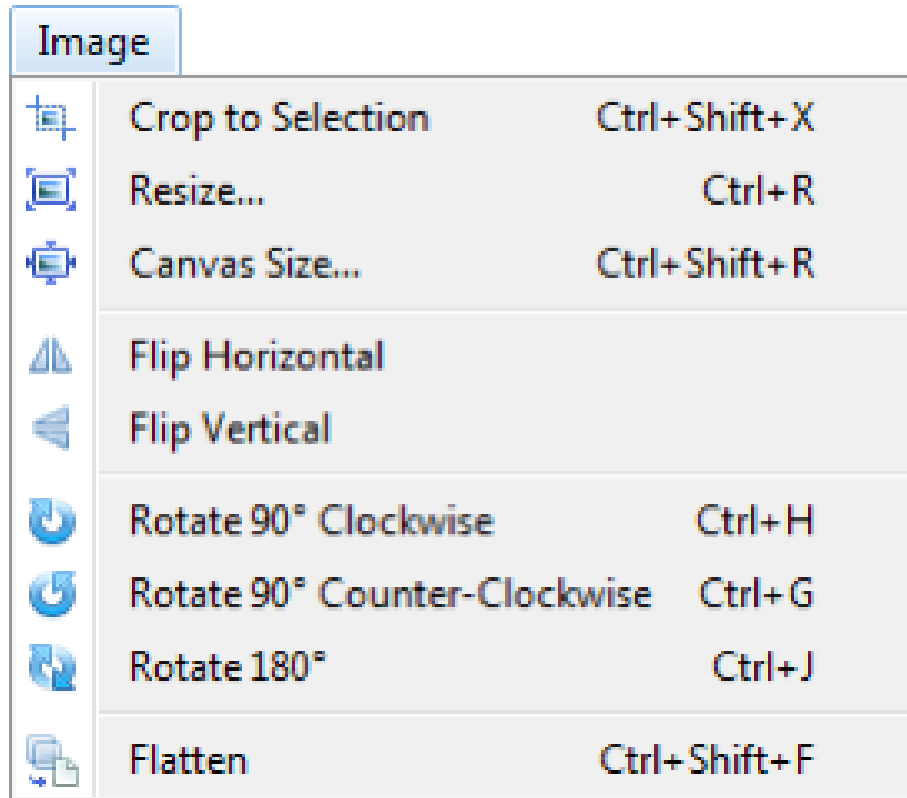




**View Menu**

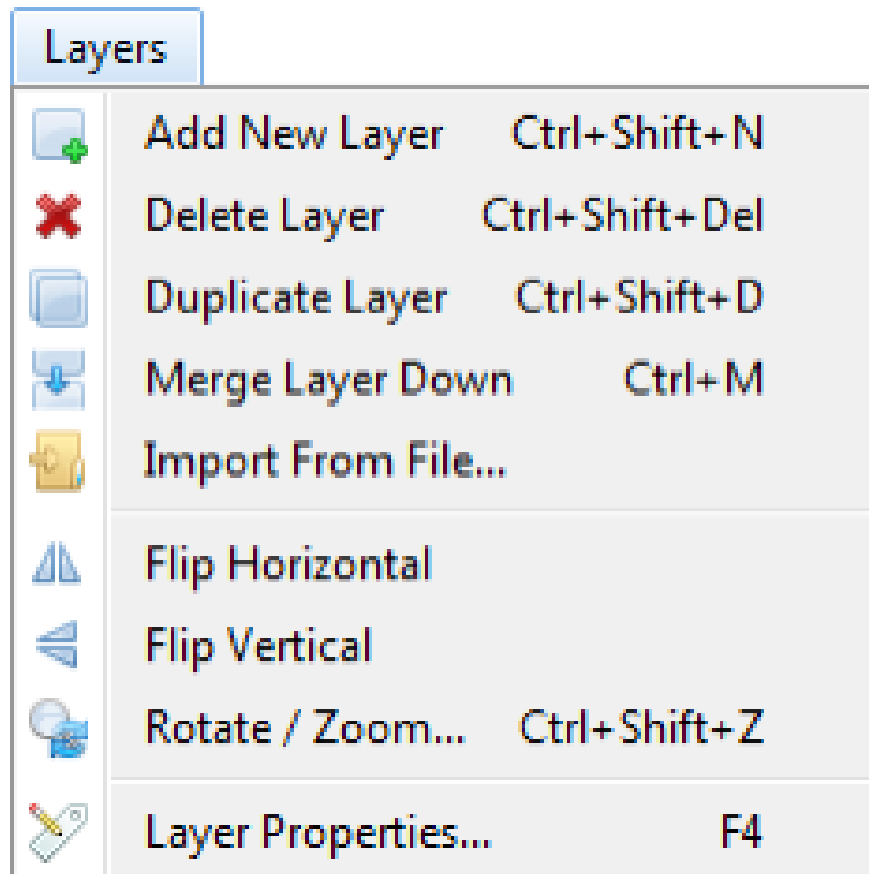






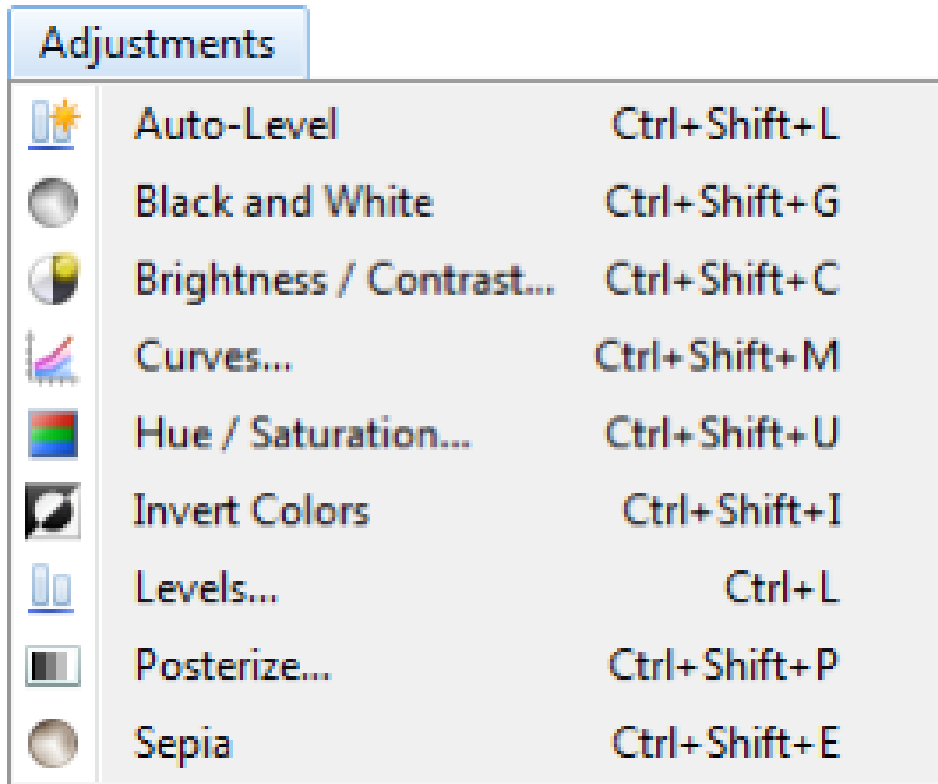
# Image Menu





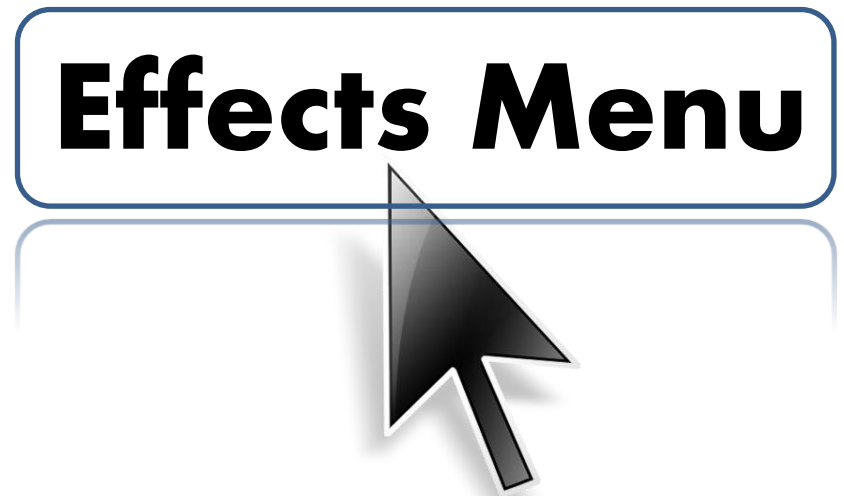
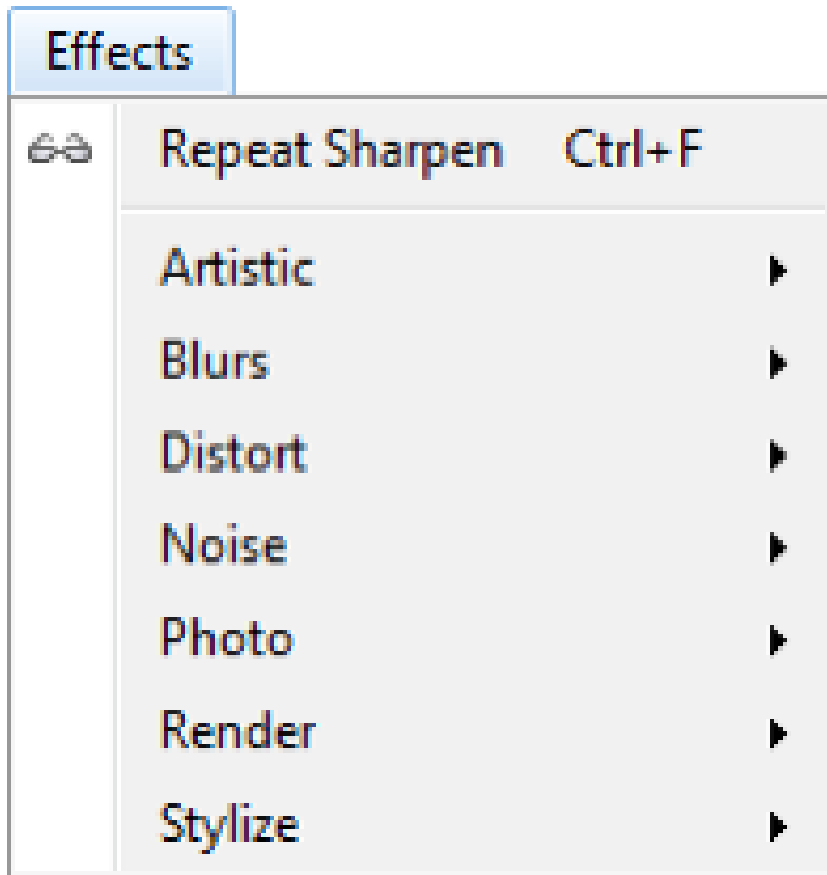
# Layers Menu





# Adjustments Menu







Hope you enjoyed

Now try it out yourselves

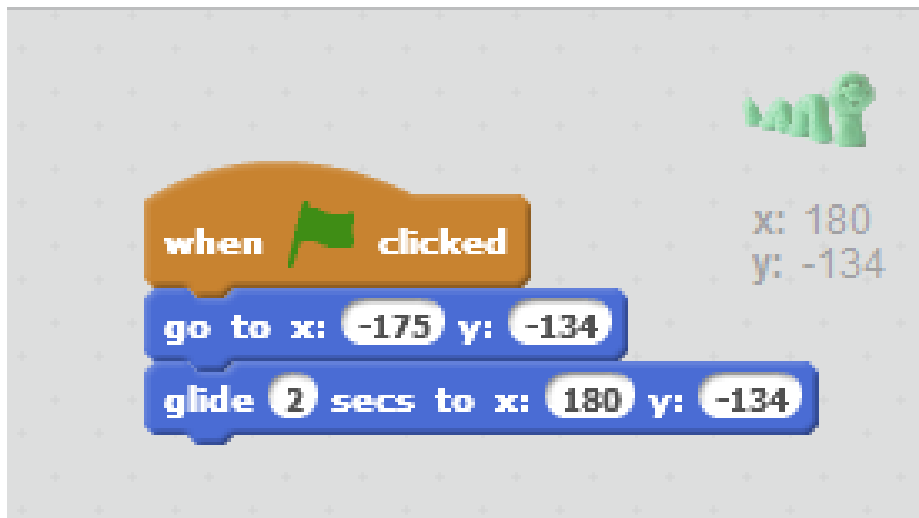
The next couple of weeks..

30<sup>th</sup> November



# The next couple of weeks..

## 7<sup>th</sup> December





**Dust off your  
Christmas  
Jumpers  
& Santa Hats!**

